

CAF - caf::StandardRecord

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# Chapter 1

## Namespace Index

### 1.1 Namespace List

Here is a list of all documented namespaces with brief descriptions:

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## Chapter 2

# Hierarchical Index

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## Chapter 3

# Class Index

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<a href="#">caf::SRBpfTrack</a>	18
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<a href="#">caf::SRTrueMichelE</a>	Truth information for a Michel electron . . . . .	87
<a href="#">caf::SRTrueNumuEnergy</a>	Truth information for numu energy fitting . . . . .	87
<a href="#">caf::SRTrueParticle</a>	The <a href="#">SRTrueParticle</a> is used to represent primary daughters of a neutrino interaction . . . . .	88
<a href="#">caf::SRTruth</a>	Represents a true neutrino . . . . .	89
<a href="#">caf::SRTruthBranch</a>	Contains truth information for the slice for the parent neutrino/cosmic . . . . .	90
<a href="#">caf::SRVector3D</a>	A 3-vector with more efficient storage than <a href="#">TVector3</a> . . . . .	91
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<a href="#">caf::SRVertexDT</a>	A vertex found by the <a href="#">VertexDT</a> algorithm . . . . .	92
<a href="#">caf::SRVeto</a>	Details of processing cuts made by the veto modules . . . . .	93
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# Chapter 4

## Namespace Documentation

### 4.1 caf Namespace Reference

Common Analysis Files.

#### Classes

- struct [CVNFinalState](#)
- class [SRBeam](#)  
*Information about the neutrino production. Docs from [http://www.hep.utexas.edu/~zarko/wwwgnumi/v19/v19/output\\_gnumi.html](http://www.hep.utexas.edu/~zarko/wwwgnumi/v19/v19/output_gnumi.html).*
- class [SRBpf](#)
- class [SRBPFEnergy](#)  
*BPF energy estimator output.*
- class [SRBpfd](#)  
*Breakpoint ID (Bpfd) output.*
- class [SRBpfTrack](#)
- class [SRContain](#)  
*Containment variables.*
- class [SRCosmic](#)  
*Truth information for cosmic rays.*
- class [SRCosmicCVN](#)  
*The [SRCosmicCVN](#) contains a vector of time slices and cosmic CVN scores used for early cosmic filtering. These time slices are not directly associated with analysis slices.*
- class [SRCosRej](#)  
*Output from Cosmic Rejection (CosRej) module.*
- class [SRCVNFeatures](#)  
*CVN features.*
- class [SRCVNParticleResult](#)  
*CVN PID output for a single particle.*
- class [SRCVNResult](#)  
*CVN PID output.*
- class [SRElastic](#)  
*A potential interaction point from the ElasticArms algorithm.*
- class [SRELid](#)

- Output of the LIDBuilder module (slid::lid objects).*

  - class [SREnergy](#)

*This is a simple class for energy estimators in the standard record. More complicated energy estimators will have extra fields for other output.*
  - class [SREnergyBranch](#)

*An [SREnergyBranch](#) contains vectors of energy objects.*
  - class [SRFluxWeights](#)

*Reweight information for flux systematic.*
  - class [SRFuzzyK](#)
  - class [SRFuzzyKProng](#)
  - class [SRGenieWeights](#)

*Reweight information for a single GENIE systematic.*
  - class [SRGlobalTruth](#)

*Information about the event from which the slice came. Information in this branch should be used with caution since it can be duplicated across entries (slices) in the CAF tree.*
  - class [SRHadClust](#)

*Overarching information for a numu hadronic cluster.*
  - class [SRHeader](#)

*Header representing overview information for the current event/slice.*
  - class [SRHoughVertex](#)

*A potential interaction point found by the HoughVertex algorithm.*
  - class [SRIDBranch](#)

*Event ID and selection variables.*
  - class [SRJMEid](#)

*Output of the `jmshower::NueSel` module.*
  - class [SRJMShower](#)

*A reconstructed shower from the `JMShower` module.*
  - class [SRKalman](#)
  - class [SRKalmanTrack](#)
  - class [SRLem](#)

*This class contains the LEM PID output.*
  - class [SRLorentzVector](#)

*4-vector with more efficient storage than `TLorentzVector`*
  - class [SRMCReweight](#)

*Various weights for systematic reweights of MC.*
  - class [SRMicheIE](#)
  - class [SRMRCCParent](#)

*An [SRMRCCParent](#) holds information about the slice that was parent to the current slice. It is currently being used by Muon Removed Charged Current Analysis.*
  - class [SRMRProperties](#)

*A reconstructed shower from the `MRProperties` module.*
  - class [SRMuld](#)

*This class contains the LLH muon PID output.*
  - class [SRMuonID](#)

*Contains the reco muon PID (`ReMId`) output.*
  - class [SRNCCosRej](#)

*Output from Cosmic Rejection (`Nuecosrej`) module.*
  - class [SRNCPi0BkgRej](#)
  - class [SRNDSandbox](#)

*Class for storing information necessary for `nu_e` analysis. This information might not exist here forever, it may eventually be moved somewhere else.*
  - class [SRNeutrino](#)



- The *SRNeutrino* is a representation of neutrino interaction information.
- class [SRNueCosRej](#)  
Output from Cosmic Rejection (Nuecosrej) module.
  - class [SRNueEnergy](#)  
Nue energy estimator output in the standard record.
  - class [SRNueSandbox](#)  
Class for storing information necessary for nu\_e analysis. This information might not exist here forever, it may eventually be moved somewhere else.
  - class [SRNumuEnergy](#)  
Numu energy estimator output.
  - class [SRNumuSandbox](#)  
Class for storing information necessary for nu\_mu analysis. This information might not exist here forever, it may eventually be moved somewhere else.
  - class [SRNuonEResult](#)  
NuonE output.
  - class [SRNusSandbox](#)  
Class for storing information necessary for nu\_e analysis. This information might not exist here forever, it may eventually be moved somewhere else.
  - class [SRParentBranch](#)
  - class [SRParticleTruth](#)  
The truth information of reco objects within a slice.
  - class [SRPixelMap](#)  
Variables describing Michel E's found around the end of a track.
  - class [SRPixelObjMap](#)  
Variables describing Michel E's found around the end of a track.
  - class [SRPresel](#)  
preselection information
  - class [SRProng](#)  
An *SRProng* is a simple descriptor for a prong. This class does not contain individual cell hits, but does know it's start point and direction.
  - class [SRProngTrainingData](#)
  - class [SRProngXSec](#)
  - class [SRQepid](#)  
Contains the quasielastic muon PID (QePIId) output.
  - class [SRRegCVNResult](#)  
Regression CVN output.
  - class [SRRemid](#)  
Contains the reco muon PID (ReMId) output.
  - class [SRRvp](#)  
Contains the RVP PID output.
  - class [SRSandbox](#)  
Class for storing information necessary for analysis that may not fit elsewhere. This information might not exist here forever, it may eventually be moved somewhere else. eventually be moved somewhere else.
  - class [SRShower](#)  
An *SRShower* is a simple descriptor for a shower. This class does not contain individual cell hits, but does know it's energy and direction.
  - class [SRShowerBranch](#)  
The *SRShowerBranch* is a container for SRShowers. It will contain a vector of showers for each shower making algorithm that is part of the standard reconstruction.
  - class [SRShowerLID](#)  
An *SRShower* is a simple descriptor for a shower. The *SRShwLID* inherits from it to add more fields. This class does not contain individual cell hits, but does know it's energy and direction.
  - class [SRShowerPID](#)

- Shower level PID information (LID)
- class [SRSlcME](#)
  - Represents output from SlcMEFilter.
- class [SRSlice](#)
  - An [SRSlice](#) contains overarching information for a slice.
- class [SRSliceLID](#)
- class [SRSliceMap](#)
  - Variables describing Michel E's found around the end of a track.
- class [SRSLid](#)
  - This class contains the LID pid information for a shower (`slid::ShowerLID` objects).
- class [SRSLidEnergy](#)
  - This is a class for the NueSel energy estimate.
- class [SRSPid](#)
  - Contains the SPID pid information for a shower (`slid::ShowerLID` objects).
- class [SRSpill](#)
  - The [SRSpill](#) contains information about the NuMI spill and POT associated with the slice, as well as EventQuality info on spill by spill basis.
- class [SRSpillTruthBranch](#)
  - Truth info for all neutrinos in the spill.
- class [SRTrack](#)
  - Representation of a `rb::Track`, knows energy and direction, but not a list of hits.
- class [SRTrackBase](#)
- class [SRTrackBranch](#)
  - Reconstructed tracks found by various algorithms.
- class [SRTrainingBranch](#)
  - Event ID training variables.
- class [SRTrainingData](#)
- class [SRTrkME](#)
  - Variables describing Michel E's found around the end of a track.
- class [SRTrueMichelE](#)
  - Truth information for a Michel electron.
- class [SRTrueNumuEnergy](#)
  - Truth information for numu energy fitting.
- class [SRTrueParticle](#)
  - The [SRTrueParticle](#) is used to represent primary daughters of a neutrino interaction.
- class [SRTruth](#)
  - Represents a true neutrino.
- class [SRTruthBranch](#)
  - Contains truth information for the slice for the parent neutrino/cosmic.
- class [SRVector3D](#)
  - A 3-vector with more efficient storage than `TVector3`.
- class [SRVertex](#)
  - Time and position of a reconstructed vertex.
- class [SRVertexBranch](#)
  - Vectors of reconstructed vertices found by various algorithms.
- class [SRVertexDT](#)
  - A vertex found by the `VertexDT` algorithm.
- class [SRVeto](#)
  - Details of processing cuts made by the veto modules.
- class [SRXnue](#)
  - Store BDT variables for the short-baseline oscillation study.
- class [StandardRecord](#)
  - The [StandardRecord](#) is the primary top-level object in the Common Analysis File trees.

## Enumerations

- enum [Det\\_t](#) {  
[kUNKNOWN](#), [kNEARDET](#), [kFARDET](#), [kNDOS](#),  
[kNDSBTEST](#), [kTESTBEAM](#), [kNDetector](#), [kFCCDAQ](#) }  
*Which NOvA detector?*
- enum [View\\_t](#) { [kX](#), [kY](#), [kXorY](#) }  
*Detector view, following GeometryObjects/PlaneGeo.h.*
- enum [generator\\_](#) { [kUnknownGenerator](#), [kGENIE](#), [kGIBUU](#) }  
*Known generators of neutrino interactions (extend as other generators are used)*
- enum [gen\\_process\\_t](#) {  
[kModeUnknown](#), [kPrimary](#), [kHadElastic](#), [kDecay](#),  
[kPionInelastic](#), [kProtonInelastic](#), [kNeutronInelastic](#), [kOther](#) }  
*Interaction type responsible for particle production.*
- enum [mode\\_type\\_](#) {  
[kUnknownMode](#), [kQE](#), [kRes](#), [kDIS](#),  
[kCoh](#), [kCohElastic](#), [kElectronScattering](#), [kIMDAnnihilation](#),  
[kInverseBetaDecay](#), [kGlashowResonance](#), [kAMNuGamma](#), [kMEC](#),  
[kDiffractive](#), [kEM](#), [kWeakMix](#) }  
*Neutrino interaction categories.*
- enum [int\\_type\\_](#) {  
[kUnknownInteraction](#), [kNuanceOffset](#), [kCCQE](#), [kNCQE](#),  
[kResCCNuProtonPiPlus](#), [kResCCNuNeutronPi0](#), [kResCCNuNeutronPiPlus](#), [kResNCNuProtonPi0](#),  
[kResNCNuProtonPiPlus](#), [kResNCNuNeutronPi0](#), [kResNCNuNeutronPiMinus](#), [kResCCNuBarNeutronPi↔](#)  
[Minus](#),  
[kResCCNuBarProtonPi0](#), [kResCCNuBarProtonPiMinus](#), [kResNCNuBarProtonPi0](#), [kResNCNuBarProton↔](#)  
[PiPlus](#),  
[kResNCNuBarNeutronPi0](#), [kResNCNuBarNeutronPiMinus](#), [kResCCNuDeltaPlusPiPlus](#), [kResCCNu↔](#)  
[Delta2PlusPiMinus](#),  
[kResCCNuBarDelta0PiMinus](#), [kResCCNuBarDeltaMinusPiPlus](#), [kResCCNuProtonRhoPlus](#), [kResCC↔](#)  
[NuNeutronRhoPlus](#),  
[kResCCNuBarNeutronRhoMinus](#), [kResCCNuBarNeutronRho0](#), [kResCCNuSigmaPlusKaonPlus](#), [k↔](#)  
[ResCCNuSigmaPlusKaon0](#),  
[kResCCNuBarSigmaMinusKaon0](#), [kResCCNuBarSigma0Kaon0](#), [kResCCNuProtonEta](#), [kResCCNu↔](#)  
[BarNeutronEta](#),  
[kResCCNuKaonPlusLambda0](#), [kResCCNuBarKaon0Lambda0](#), [kResCCNuProtonPiPlusPiMinus](#), [k↔](#)  
[ResCCNuProtonPi0Pi0](#),  
[kResCCNuBarNeutronPiPlusPiMinus](#), [kResCCNuBarNeutronPi0Pi0](#), [kResCCNuBarProtonPi0Pi0](#), [k↔](#)  
[CCDIS](#),  
[kNCDIS](#), [kUnUsed1](#), [kUnUsed2](#), [kCCQEHyperon](#),  
[kNCCOH](#), [kCCCOH](#), [kNuElectronElastic](#), [kInverseMuDecay](#) }  
*Neutrino interaction type.*

## Variables

- const int [kNumCVNFinalStates](#)
- const [CVNFinalState](#) [cvnStates](#) [[kNumCVNFinalStates](#)]
- const int [kCVN\\_nM\\_Other](#)
- const int [kCVN\\_nE\\_Other](#)
- const int [kCVN\\_nT\\_Other](#)
- const int [kCVN\\_Cosmic\\_PT](#)
- const int [kCVN\\_Other\\_PT](#)

## 4.1.1 Enumeration Type Documentation

### 4.1.1.1 enum caf::Det\_t

#### Enumerator

- kUNKNOWN*** Unknown detector.
- kNEARDET*** Near Detector underground.
- kFARDET*** Far Detector at Ash River.
- kNDOS*** Prototype Near Detector on the Surface.

### 4.1.1.2 enum caf::View\_t

#### Enumerator

- kX*** Vertical planes which measure X.
- kY*** Horizontal planes which measure Y.
- kXorY*** X or Y views.

### 4.1.1.3 enum caf::int\_type\_

#### Enumerator

- kNuanceOffset*** offset to account for adding in Nuance codes to this enum
- kCCQE*** charged current quasi-elastic
- kNCQE*** neutral current quasi-elastic
- kResCCNuProtonPiPlus*** resonant charged current,  $\nu p \rightarrow l^- p \pi^+$
- kResCCNuNeutronPi0*** resonant charged current,  $\nu n \rightarrow l^- p \pi^0$
- kResCCNuNeutronPiPlus*** resonant charged current,  $\nu n \rightarrow l^- n \pi^+$
- kResNCNuProtonPi0*** resonant neutral current,  $\nu p \rightarrow \nu p \pi^0$
- kResNCNuProtonPiPlus*** resonant neutral current,  $\nu p \rightarrow \nu p \pi^+$
- kResNCNuNeutronPi0*** resonant neutral current,  $\nu n \rightarrow \nu n \pi^0$
- kResNCNuNeutronPiMinus*** resonant neutral current,  $\nu n \rightarrow \nu p \pi^-$
- kResCCNuBarNeutronPiMinus*** resonant charged current,  $\bar{\nu} n \rightarrow l^+ n \pi^-$
- kResCCNuBarProtonPi0*** resonant charged current,  $\bar{\nu} p \rightarrow l^+ n \pi^0$
- kResCCNuBarProtonPiMinus*** resonant charged current,  $\bar{\nu} p \rightarrow l^+ p \pi^-$
- kResNCNuBarProtonPi0*** resonant charged current,  $\bar{\nu} p \rightarrow \bar{\nu} p \pi^0$
- kResNCNuBarProtonPiPlus*** resonant charged current,  $\bar{\nu} p \rightarrow \bar{\nu} n \pi^+$
- kResNCNuBarNeutronPi0*** resonant charged current,  $\bar{\nu} n \rightarrow \bar{\nu} n \pi^0$
- kResNCNuBarNeutronPiMinus*** resonant charged current,  $\bar{\nu} n \rightarrow \bar{\nu} p \pi^-$
- kCCDIS*** charged current deep inelastic scatter
- kNCDIS*** charged current deep inelastic scatter
- kCCCOH*** charged current coherent pion
- kNuElectronElastic*** neutrino electron elastic scatter
- kInverseMuDecay*** inverse muon decay

# Chapter 5

## Class Documentation

### 5.1 caf::CVNFinalState Struct Reference

#### Public Attributes

- int **nuPdg**
- int **nElectron**
- int **nMuon**
- int **nPi0**
- int **nChargedPion**
- int **nNeutron**
- int **nProton**

### 5.2 caf::SRBeam Class Reference

Information about the neutrino production. Docs from [http://www.hep.utexas.edu/~zarko/wwwgnumi/v19/v19/output\\_gnumi.html](http://www.hep.utexas.edu/~zarko/wwwgnumi/v19/v19/output_gnumi.html).

#### Public Member Functions

- void **setDefault** ()

#### Public Attributes

- [SRVector3D](#) **tv**  
*"target vertex". Exit point of parent particle at the target*
- [SRVector3D](#) **tp**  
*"target momentum". Parent momentum exiting the target*
- float [runjob](#)  
*Flux run number, indicates which FLUGG job created this flux.*
- int [potnum](#)  
*Proton event number, indicates which simulated proton was taken.*
- int [tptype](#)

- "target particle type". Parent particle ID exiting the target (PDG code)
- float [nimpwt](#)
  - "neutrino importance weight". Weight of neutrino parent
- int [ndecay](#)
  - "neutrino decay". Decay mode that produced neutrino
- [SRVector3D v](#)
  - "vertex". Position of hadron/muon decay
- [SRVector3D pdp](#)
  - "parent decay momentum". Parent momentum at decay point
- float [ppdxdz](#)
  - "parent particle momentum dx/dx". Parent dx/dz direction at production
- float [ppdydz](#)
  - "parent particle momentum dy/dz". Parent dy/dz direction at production
- float [pppz](#)
  - "parent particle p\_z". Parent Z momentum at production
- float [ppenergy](#)
  - "parent particle energy". Parent energy at production
- int [ppmedium](#)
  - "parent particle medium". Tracking medium number where parent was produced
- int [ptype](#)
  - "parent type". Parent PDG code
- [SRVector3D ppv](#)
  - "parent particle vertex". Parent production vertex
- [SRVector3D muparp](#)
  - Muon neutrino parent momentum, x component.
- float [mupare](#)
  - Muon neutrino parent energy.
- float [necm](#)
  - Neutrino energy in CM frame.
- int [tgen](#)
  - nu parent generation 1=primary proton, 2=secondary, 3=tertiary, etc
- int [tgptype](#)
  - PDG of parent of the particle exiting the target.
- float [dk2gen](#)
  - distance from decay to ray origin (ray origin is the intermediate point on the flux window)
- float [gen2vtx](#)
  - distance from ray origin to event vtx
- float [dk2vtx](#)

### 5.3 caf::SRBpf Class Reference

#### Public Attributes

- [SRBpfTrack muon](#)
  - The track reconstructed under the muon assumption.
- [SRBpfTrack pion](#)
  - The track reconstructed under the pion assumption.
- [SRBpfTrack proton](#)
  - The track reconstructed under the proton assumption.

## 5.4 caf::SRBPFEnergy Class Reference

BPF energy estimator output.

### Public Member Functions

- virtual void **setDefault** ()

### Public Attributes

- float [E1](#)  
*Total event energy (GeV) (using an unoscillated training sample)*
- float [Eres1](#)  
*Estimated event energy resolution (GeV) (using an unoscillated training sample)*
- float [E2](#)  
*Total event energy (GeV) (using a training sample with  $dm^2 = 2.4e-3$ ,  $\sin^2(2\theta_{23}) = 0.95$ )*
- float [Eres2](#)  
*Estimated event energy resolution (GeV) (using a training sample with  $dm^2 = 2.4e-3$ ,  $\sin^2(2\theta_{23}) = 0.95$ )*
- float [E3](#)  
*Total event energy (GeV) (using a training sample with  $dm^2 = 2.4e-3$ ,  $\sin^2(2\theta_{23}) = 1.0$ )*
- float [Eres3](#)  
*Estimated event energy resolution (GeV) (using a training sample with  $dm^2 = 2.4e-3$ ,  $\sin^2(2\theta_{23}) = 1.0$ )*
- float [EventID](#)  
*BPF muon PID value used to pick out the most muon like track.*
- float [PMuon](#)  
*BPF reconstructed momentum for the prong with the best muon PID value.*
- float [DirZMuon](#)  
*BPF reconstructed track direction for the prong with the best muon PID value.*
- float [N3DProngs](#)  
*Number of fuzzyK 3D prongs.*
- float [EFuzzyK3D](#)  
*Summed energy from hits on fuzzyK 3D prongs (not including the prong with the best muonPID)*
- float [ERemain](#)  
*Summed remaining energy in the slice (not on fuzzyK 3D prongs)*
- float [SumPE](#)  
*Summed PE for all hits not on the muon track.*

## 5.5 caf::SRBpfld Class Reference

Breakpoint ID (Bpfld) output.

### Public Member Functions

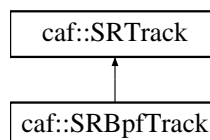
- virtual void **setDefault** ()

## Public Attributes

- int [bestVtxIdx](#)  
*elastic arms vertex index for the best muon track*
- int [bestPngIdx](#)  
*fuzzyk prong index for the best muon track*
- int [bestBpfIdx](#)  
*bpf track index for the best muon track*
- int [pdg](#)  
*pdg code for the tracking assumption used to make the best muon track*
- float [pid](#)  
*muon PID value from the best muon track*
- float [chi2T](#)  
*total  $\chi^2$  from the track fit for the best muon track*
- float [dEdXLL](#)  
 *$dE/dx$  log-likelihood from the best muon track (input to the muon PID)*
- float [hitRatio](#)  
*ratio of hits in track to hits in prong (input to the muon PID) for the best muon track*
- [SRVector3D momentum](#)  
*reconstructed momentum for the best muon track (access via: `sel.bpfid.momentum.{x,y,z}`)*
- float [energy](#)  
*reconstructed total energy for the best muon track*
- float [len](#)  
*reconstructed track length for the best muon track (input variable for the muon PID)*

## 5.6 caf::SRBpfTrack Class Reference

Inheritance diagram for `caf::SRBpfTrack`:



## Public Attributes

- bool [IsValid](#)  
*This defaults to false, and only gets set to true in CAFMaker if there is a valid BPF track.*
- int [pdg](#)  
*pdg code for the tracking assumption used to make this track*
- float [pid](#)  
*pid score for this track*
- float [chi2T](#)  
*total  $\chi^2$  from the track fit ( [hit-trajectory  $\chi^2$ ] + [scattering angle  $\chi^2$ ] ) (input to the muon PID)*
- float [chi2Hit](#)  
 *$\chi^2$  from the hit-trajectory*
- float [chi2Scat](#)



- $\chi^2$  from the scattering angle
- float [dEdXLL](#)
  - $dE/dx$  log-likelihood (input to the muon PID)
- float [hitRatio](#)
  - ratio of hits in track to hits in prong (input to the muon PID)
- [SRVector3D momentum](#)
  - reconstructed momentum (access via: `sel.bpfid.momentum.{x,y,z}`)
- float [energy](#)
  - reconstructed total energy
- float [scatt15](#)
  - measure of track scatter ignoring 15 cm near EA vertex
- float [scatt30](#)
  - measure of track scatter ignoring 30 cm near EA vertex
- float [dedx15](#)
  - measure of  $dedx$  ignoring 15 cm near EA vertex
- float [dedx30](#)
  - measure of  $dedx$  ignoring 30 cm near EA vertex
- float [activity15](#)
  - measure of activity within 15 cm of end of track ignoring 30 cm near vertex
- float [activity30](#)
  - measure of activity within 30 cm of end of track ignoring 30 cm near vertex
- float [activity45](#)
  - measure of activity within 45 cm of end of track ignoring 30 cm near vertex
- float [prox15](#)
- float [prox30](#)
- float [mvapiE](#)
  - measure of reconstructed energy assuming this track is a charged pion
- unsigned short [nhit](#)
  - number of hits
- unsigned short [nhitx](#)
  - number of hits in x-view
- unsigned short [nhity](#)
  - number of hits in y-view
- unsigned short [nplane](#)
  - number of planes spanned
- unsigned short [maxplanecont](#)
  - maximum number of contiguous planes in prong
- unsigned short [maxplanegap](#)
  - maximum number of gapped planes in prong
- unsigned short [nplanegap](#)
  - total number of missing planes on track
- float [calE](#)
  - energy based on summed calibrated deposited charge [GeV]
- [SRVector3D start](#)
  - Shower start point in detector coordinates. [cm].
- [SRVector3D dir](#)
  - Shower direction at start point [unit vector recommended].
- float [pngminx](#)
  - Minimum X that contain all the cell hits. [cm].
- float [pngmaxx](#)
  - Maximum X that contain all the cell hits. [cm].

- float [pngminy](#)  
*Minimum Y that contain all the cell hits. [cm].*
- float [pngmaxy](#)  
*Maximum Y that contain all the cell hits. [cm].*
- float [len](#)  
*track length [cm]*
- [View\\_t view](#)  
*Prong view [caf::kX](#) = 0, [caf::kY](#) = 1 or [caf::kXorY](#) = 2.*
- float [lenE](#)  
*energy based on track length and MIP assumption [GeV]*
- float [overlapE](#)  
*overlapping energy calculated by the [NumuEnergy/TrackOverlapECalc](#) module.*
- [SRVector3D stop](#)  
*Track end point in detector coordinates. [cm].*
- [SRVector3D stopdir](#)  
*Track direction at end point [unit vector recommended].*
- [SRParticleTruth truth](#)  
*Truth information for the track.*
- [SRParticleTruth truthXView](#)  
*Truth information for the track.*
- [SRParticleTruth truthYView](#)  
*Truth information for the track.*
- std::vector< [SRTrkME](#) > **me**
- std::vector< [SRMRProperties](#) > **mrdif**  
*cosmogenic DiF shower properties*
- std::vector< [SRMRProperties](#) > **mrbrem**  
*cosmogenic Brem shower properties*
- int [trkfwdcell](#)  
*track forward cell from end to detector edge*
- int [trkfwdcellInd](#)  
*track forward cell from end to detector edge with muon catcher included*
- int [trkbakcell](#)  
*track backeard cell from start to detector edge*
- int [trkbakcellInd](#)  
*track backeard cell from start to detector edge with muon catcher included*
- double [leninact](#)  
*track length in active detector*
- double [lenincat](#)  
*track length in muon catcher*
- float [trkyposattrans](#)  
*Y position at transition to muon catcher, for determining if track went through air gap (ND only)*
- float **vtxdist**
- float **enddist**
- float [trkfwddist](#)  
*Kalmantrack projected distance (cm) from end point forwards to det edge.*
- float [trkfwdair](#)  
*for Kalmantrack projected distance forwards how much is through air (ND only, NYI)*
- float [trkfwdsteel](#)  
*for Kalmantrack projected distance forwards, how much is through steel (ND only, currently is just distance in muon catcher, cells and all)*
- float [trkbakdist](#)

- Kalmantrack projected distance (cm) from start point backwards to det edge.*

  - float [trkbakair](#)
    - for Kalmantrack projected distance backwards how much is through air (ND only, NYI)*
  - float [trkbaksteel](#)
    - for Kalmantrack projected distance backwards, how much is through steel (ND only, currently is just distance in muon catcher, cells and all)*
  - float [avedEdxlast10cm](#)
    - Average dE/dx in the last 10 cm approximately.*
  - float [avedEdxlast20cm](#)
    - Average dE/dx in the last 20 cm approximately.*
  - float [avedEdxlast30cm](#)
    - Average dE/dx in the last 30 cm approximately.*
  - float [avedEdxlast40cm](#)
    - Average dE/dx in the last 40 cm approximately.*
  - float [meantime](#)
    - Average time weighted by the energy of the cell(s) hit.*
  - float [maxtime](#)
    - Max time of cell(s)*
  - float [mintime](#)
    - Min time of cell(s)*
  - float [meantimeRes](#)
    - Average time weighted by the time resolution of the cell(s) hit.*

## 5.7 caf::SRContain Class Reference

Containment variables.

### Public Member Functions

- virtual void **setDefault** ()

### Public Attributes

- bool [numucontain](#)
  - is this contained by Numu Standards? (can use as general containment)*
- bool [numucontainSA](#)
  - is this contained by second analysis Numu Standards?*
- float [missE](#)
  - sum of energy of particles that leave detector. example cut:  $missE/trueE > 0.01$  is truly uncontained*
- int [nplanestofront](#)
  - number of planes between the front of the detector (configuration dependent) and hit with the smallest Z position*
- int [nplanestoback](#)
  - number of planes between the back of the detector (configuration dependent) and hit with the largest Z position*
- float [vtxdist](#)
  - shortest distance to wall from primary Kalman track start position (proxy for vertex)*
- float [enddist](#)
  - shortest distance to wall from primary Kalman track end position*
- float [cosfwddist](#)

- cosmictrack projected distance (cm) from end point forwards to det edge*
- int [cosfwdcell](#)
  - cosmictrack projected # cells from end point forwards to det edge*
- int [cosfwdcellnd](#)
  - cosmictrack projected # cells from end point forwards to det edge, including muon catcher, ND only*
- float [cosfwdair](#)
  - for cosmictrack projected distance forwards how much is through air (ND only, NYI)*
- float [cosfwdsteel](#)
  - for cosmictrack projected distance forwards, how much is through steel (ND only, currently is just distance in muon catcher, cells and all)*
- float [cosbakdist](#)
  - cosmictrack projected distance (cm) from start point backwards to det edge*
- int [cosbakcell](#)
  - cosmictrack projected # cells from start point backwards to det edge*
- int [cosbakcellnd](#)
  - cosmictrack projected # cells from start point backwards to det edge, including muon catcher, ND only*
- float [cosbakair](#)
  - for cosmictrack projected distance backwards how much is through air (ND only, NYI)*
- float [cosbaksteel](#)
  - for cosmictrack projected distance backwards, how much is through steel (ND only, currently is just distance in muon catcher, cells and all)*
- float [kalfwddist](#)
  - Kalmantrack projected distance (cm) from end point forwards to det edge.*
- int [kalfwdcell](#)
  - Kalmantrack projected # cells from end point forwards to det edge.*
- int [kalfwdcellnd](#)
  - Kalmantrack projected # cells from end point forwards to det edge, including muon catcher, ND only.*
- float [kalfwdair](#)
  - for Kalmantrack projected distance forwards how much is through air (ND only, NYI)*
- float [kalfwdsteel](#)
  - for Kalmantrack projected distance forwards, how much is through steel (ND only, currently is just distance in muon catcher, cells and all)*
- float [kalbakdist](#)
  - Kalmantrack projected distance (cm) from start point backwards to det edge.*
- int [kalbakcell](#)
  - Kalmantrack projected # cells from start point backwards to det edge.*
- int [kalbakcellnd](#)
  - Kalmantrack projected # cells from start point backwards to det edge, including muon catcher, ND only.*
- float [kalbakair](#)
  - for Kalmantrack projected distance backwards how much is through air (ND only, NYI)*
- float [kalbaksteel](#)
  - for Kalmantrack projected distance backwards, how much is through steel (ND only, currently is just distance in muon catcher, cells and all)*
- float [cosyposattrans](#)
  - Y position of cosmic track at transition (ND only, use to check if went through air gap)*
- float [kalyposattrans](#)
  - Y position of Kalman track and transition (ND only, use to check if went through air gap)*
- float [xmin2](#)
  - x position of hit second closest to edge in -X dimension (slc.boxmin.fX gives first closest)*
- float [ymin2](#)
  - y position of hit second closest to edge in -Y dimension (slc.boxmin.fY gives first closest)*

- float [zmin2](#)  
*Z position of hit second closest to edge in -Z dimension (slc.boxmin.fZ gives first closest)*
- float [xmax2](#)  
*x position of hit second closest to edge in +X dimension (slc.boxmax.fX gives first closest)*
- float [ymax2](#)  
*y position of hit second closest to edge in +Y dimension (slc.boxmax.fY gives first closest)*
- float [zmax2](#)  
*z position of hit second closest to edge in +Z dimension (slc.boxmax.fZ gives first closest)*
- float [xmint](#)  
*x position of hit closest to edge in -X dimension that has > 100 photoelectrons (TODO: use pecorr)*
- float [ymint](#)  
*y position of hit closest to edge in -Y dimension that has > 100 photoelectrons (TODO: use pecorr)*
- float [zmint](#)  
*z position of hit closest to edge in -Z dimension that has > 100 photoelectrons (TODO: use pecorr)*
- float [xmaxt](#)  
*x position of hit closest to edge in +X dimension that has > 100 photoelectrons (TODO: use pecorr)*
- float [ymaxt](#)  
*y position of hit closest to edge in +Y dimension that has > 100 photoelectrons (TODO: use pecorr)*
- float [zmaxt](#)  
*z position of hit closest to edge in +Z dimension that has > 100 photoelectrons (TODO: use pecorr)*

## 5.8 caf::SRCosmic Class Reference

Truth information for cosmic rays.

### Public Attributes

- short [pdg](#)  
*pdg code*
- float [E](#)  
*True energy [GeV].*
- float [visE](#)  
*Sum of FLS hits that made CellHits from this neutrino [GeV].*
- float [visEinslc](#)  
*Sum of FLS hits that made CellHits from this neutrino in this subevent [GeV].*
- float [eff](#)  
*Slicer efficiency for this truth interaction.*
- float [pur](#)  
*Slicer purity for this truth interaction.*
- unsigned int [nhitslc](#)  
*Number of hits recorded in this slice by this truth interaction.*
- unsigned int [nhittot](#)  
*Total number of hits recorded for this truth interaction.*
- float [time](#)  
*interaction time.*
- [SRLorentzVector](#) [p](#)  
*True momentum [GeV].*
- [SRLorentzVector](#) [penter](#)

- True momentum when entering the detector [GeV].*
- [SRVector3D vtx](#)
  - Vertex position in detector coordinates [cm].*
- `std::vector< SRTrueMichelE > michel`
  - Vector of true Michel electrons.*
- float [azimuth](#)
  - Azimuth angle (w.r.t y-axis)*
- float [zenith](#)
  - Zenith angle (w.r.t y-axis)*
- [SRVector3D enter](#)
  - Cosmic entrance point in detector coordinates. [cm] When the primary doesn't enter the detector, coordinates are -5e9.*
- [SRVector3D exit](#)
  - Cosmic exit point in detector coordinates. [cm] When the primary doesn't enter the detector, coordinates are -5e9.*
- [SRVector3D stop](#)
  - Cosmic end point in detector coordinates, regardless of whether it is inside or outside the detector. [cm].*

## 5.9 caf::SRCosmicCVN Class Reference

The [SRCosmicCVN](#) contains a vector of time slices and cosmic CVN scores used for early cosmic filtering. These time slices are not directly associated with analysis slices.

### Public Attributes

- int **nHits**
- float **timeWinMin**
- float **timeWinMax**
- float **numuVal**
- float **nueVal**
- float **nutauVal**
- float **ncVal**
- float **cosmicVal**
- bool **passSel**

## 5.10 caf::SRCosRej Class Reference

Output from Cosmic Rejection (CosRej) module.

### Public Member Functions

- void **setDefault** ()

## Public Attributes

- float [kfitspeed](#)  
*fit inverse speed (ns/cm) of Hough timing fit (TimingFit module) for best ReMId Kalman track*
- float [cfitspeed](#)  
*fit inverse speed (ns/cm) of Hough timing fit (TimingFit module) for cosmic track*
- float [kdirscore](#)  
*chisq score difference between +c and -c assumptions in Hough timing fit (TimingFit module) for best ReMId Kalman track*
- float [cdirscore](#)  
*chisq score difference between +c and -c assumptions in Hough timing fit (TimingFit module) for cosmic track*
- float [kscorediff](#)  
*chisq score difference between best +c/-c assumption and free fit in Hough timing fit (TimingFit module) for best ReMId Kalman track*
- float [cscorediff](#)  
*chisq score difference between best +c/-c assumption and free fit in Hough timing fit (TimingFit module) for Cosmic track*
- float [kalslope](#)  
*slope of track timing fit (kalmantrack)*
- float [kalchisq](#)  
*chisq value of slope fit (kalmantrack)*
- float [kalchidiff](#)  
*chisq difference of track timing fits (kalmantrack)*
- float [cosslope](#)  
*slope of track timing fit (cosmictrack)*
- float [coschisq](#)  
*chisq value of slope fit (cosmictrack)*
- float [coschidiff](#)  
*chisq difference of track timing fits (cosmictrack)*

## Track Projections

- float [mindist](#)  
*minimum projected distance to edge of any Kalman track with > 15 hits*
- int [mincell](#)  
*minimum projected cells to edge of any Kalman track with > 15 hits*

## Other Track Information

- float [anglekal](#)  
*cos of angle of best ReMId Kalman track*
- float [anglecos](#)  
*cos of angle of Cosmic Track*
- int [nkal3d](#)  
*number of 3D tracks as determined by Kalman tracker*
- float [costhetatru](#)  
*cosine of angle between cosmic trk dir and true dir of most contributing particle*
- float [kalthetatru](#)  
*cosine of angle between kalman trk dir and true dir of most contributing particle*
- int [pdgbest](#)  
*pdg code of most contributing true particle to best kalman trk*

## PIDs

- float [numucontpid2020](#)  
*cosmic rejection PID for contained events; 2020 Analysis*
- float [numucontpid2019](#)  
*cosmic rejection PID for contained events; 2019 Analysis*
- float [numuunconttunedpid](#)  
*tuned cosmic rejection PID for uncontained events - Jose's;*

## Scattering Variables

- float [scatt](#)  
*sum of all all angular deviation (looping over kaltrk traj pts) / trk len*
- float [fscattmax](#)  
*maximum scattering angle (Fernanda)*
- float [fscattsum](#)  
*sum of scattering angles (Fernanda)*
- float [fscatttext](#)  
*scattering variable (Fernanda)*
- float [fscattsig](#)  
*sigma of scattering variable distribution (Fernanda)*

## Energy and Activity

- float [eratio](#)  
*ratio of best kalman track GeV / slice GeV*
- float [hadE](#)  
*GeV sum of non (Kalman best ReMId) track E.*

## 5.11 caf::SRCVNFeatures Class Reference

CVN features.

### Public Member Functions

- virtual void [setDefault](#) ()

### Public Attributes

- `std::vector< float >` [output](#)  
*List of net output nodes.*
- unsigned int [noutput](#)  
*Number of entries in output vector.*
- `std::vector< float >` [components](#)  
*Principal components of output.*
- unsigned int [ncomponents](#)  
*Size of components vector.*



## 5.12 caf::SRCVNParticleResult Class Reference

CVN PID output for a single particle.

### Public Member Functions

- virtual void **setDefault** ()

### Public Attributes

- float **muonid**  
*Likelihood muon.*
- float **electronid**  
*Likelihood electron.*
- float **protonid**  
*Likelihood proton.*
- float **neutronid**  
*Likelihood neutron.*
- float **pionid**  
*Likelihood pion.*
- float **pizeroid**  
*Likelihood pizero.*
- float **photonid**  
*Likelihood photon.*
- float **otherid**  
*Likelihood other.*
- float **maxval**  
*Maximum likelihood among net outputs.*
- unsigned int **pdgmax**  
*pdg of largest likelihood*

## 5.13 caf::SRCVNResult Class Reference

CVN PID output.

### Public Member Functions

- virtual void **setDefault** ()

## Public Attributes

- `std::vector< float >` `output`  
*List of net output nodes.*
- `float` `numuid`  
*Likelihood Charge Current NuMu.*
- `float` `nueid`  
*Likelihood Charge Current NuE.*
- `float` `nutauid`  
*Likelihood Charge Current NuTau.*
- `float` `ncid`  
*Likelihood Neutral Current.*
- `float` `cosmicid`  
*Likelihood Cosmic Interaction.*
- `float` `maxval`  
*Maximum value among net outputs.*
- `unsigned int` `argmax`  
*Index of maximum value.*
- `unsigned int` `noutput`  
*Number of entries in output vector.*

## 5.14 caf::SRElastic Class Reference

A potential interaction point from the ElasticArms algorithm.

### Public Member Functions

- virtual void `setDefault ()`

### Public Attributes

- `float` `time`  
*Time [ns].*
- `SRVector3D` `vtx`  
*Vertex position in detector coordinates. [cm].*
- `bool` `IsValid`
- `SRFuzzyK` `fuzzyk`  
*Primary 3D prong object.*

## 5.15 caf::SRELid Class Reference

Output of the LIDBuilder module (slid::lid objects).

### Public Member Functions

- void `setDefault ()`

### Public Attributes

- float [ann](#)  
*ann output for the slice, currently the same as most energetic shower*
- float [rnn](#)  
*ann output for the slice, currently the same as most energetic shower*
- float [anne](#)  
*ann output with energy for the slice, currently the same as the most energetic shower*
- float [annepi0](#)  
*e/pi0 ann output with energy for the slice, currently the same as the most energetic shower*
- float [annecos](#)  
*e/cosmic ann output with energy for the slice, currently the same as the most energetic shower*

## 5.16 caf::SREnergy Class Reference

This is a simple class for energy estimators in the standard record. More complicated energy estimators will have extra fields for other output.

### Public Member Functions

- virtual void [setDefault](#) ()

### Public Attributes

- float [E](#)  
*Energy [GeV].*

## 5.17 caf::SREnergyBranch Class Reference

An [SREnergyBranch](#) contains vectors of energy objects.

### Public Attributes

- [SRNueEnergy](#) [nue](#)  
*Nue energy variables.*
- [SRNumuEnergy](#) [numu](#)  
*Numu energy estimator.*

## 5.18 caf::SRFluxWeights Class Reference

Reweight information for flux systematic.

## Public Member Functions

- void **setDefault** ()

## Public Attributes

- float **cv**  
*Reweight for the central value (cv)*
- std::vector< float > **vuniv**  
*Reweight values for the multi-universe.*
- unsigned int **nvuniv**  
*Number of universes.*

## 5.19 caf::SRFuzzyK Class Reference

### Public Member Functions

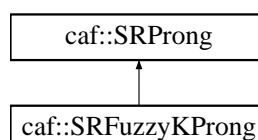
- void **fillSizes** ()

### Public Attributes

- std::vector< [SRFuzzyKProng](#) > **png**  
*Vector of 3D prong objects.*
- std::vector< [SRProng](#) > **png2d**  
*Vector of 2D prong objects.*
- unsigned int **longestidx**  
*index of longest prong*
- unsigned int **nshwid**  
*number of shwid showers - either 0 or number of 3d prongs*
- size\_t **npng**
- size\_t **npng2d**
- size\_t **ntot**
- float **orphCalE**  
*calorimetric energy of hits that don't appear in any FuzzyK prongs*

## 5.20 caf::SRFuzzyKProng Class Reference

Inheritance diagram for caf::SRFuzzyKProng:



## Public Member Functions

- virtual void **setDefault** ()

## Public Attributes

- [SRShowerLID shwid](#)  
*Shower information.*
- [SRBpf bpf](#)  
*Container class for BreakPointFitter tracks.*
- [SRRegCVNResult regcvn](#)  
*Regression CVN information.*
- float [dedx15](#)  
*PionReco dedx calc ignoring 15 cm near vertex.*
- float [dedx30](#)  
*PionReco dedx calc ignoring 30 cm near vertex.*
- float [activity15](#)  
*PionReco activity within 15 cm of prong end, in GeV, ignoring 30 cm near vertex.*
- float [activity30](#)  
*PionReco activity within 30 cm of prong end, in GeV, ignoring 30 cm near vertex.*
- float [activity45](#)  
*PionReco activity within 45 cm of prong end, in GeV, ignoring 30 cm near vertex.*
- float [prox15](#)  
*PionReco measure of proximity to other prongs, ignoring 15 cm near vertex.*
- float [prox30](#)  
*PionReco measure of proximity to other prongs, ignoring 30 cm near vertex.*
- float [mvapiE](#)  
*PionReco measure of particle energy, assuming a charged pion.*
- unsigned short [nhit](#)  
*number of hits*
- unsigned short [nhitx](#)  
*number of hits in x-view*
- unsigned short [nhity](#)  
*number of hits in y-view*
- unsigned short [nplane](#)  
*number of planes spanned*
- unsigned short [maxplanecont](#)  
*maximum number of contiguous planes in prong*
- unsigned short [maxplanegap](#)  
*maximum number of gapped planes in prong*
- float [calE](#)  
*energy based on summed calibrated deposited charge [GeV]*
- float [weightedCalE](#)  
*calE, weighted to take into account hits shared between prongs [GeV]*
- [SRVector3D start](#)  
*Shower start point in detector coordinates. [cm].*
- [SRVector3D dir](#)  
*Shower direction at start point [unit vector recommended].*
- float [pngminx](#)  
*Minimum X that contain all the cell hits. [cm].*

- float [pngmaxx](#)  
*Maximum X that contain all the cell hits. [cm].*
- float [pngminy](#)  
*Minimum Y that contain all the cell hits. [cm].*
- float [pngmaxy](#)  
*Maximum Y that contain all the cell hits. [cm].*
- float [len](#)  
*track length [cm]*
- [View\\_t view](#)  
*Prong view `caf::kX = 0`, `caf::kY = 1` or `caf::kXorY = 2`.*
- [SRParticleTruth truth](#)  
*Truth information for the prong.*
- [SRParticleTruth truthXView](#)  
*Truth information for the prong.*
- [SRParticleTruth truthYView](#)  
*Truth information for the prong.*
- [SRCVNParticleResult cvnpart](#)  
*CVN prongID information for 4 views.*
- `std::vector< SRPixelMap > cvnmaps`  
*Pixel maps used in CVN evaluation and training 80 cells x 100 planes in each view.*
- `std::vector< SRProngTrainingData > prongtrainingdata`  
*Prong label information.*
- float [meantime](#)  
*Average time of cell(s) hits weighted by their energy.*
- float [maxtime](#)  
*Max time of cell(s) hits.*
- float [mintime](#)  
*Min time of cell(s) hits.*
- float [meantimeRes](#)  
*Average time of cell(s) hits weighted by their time resolution.*

## 5.21 `caf::SRGenieWeights` Class Reference

Reweight information for a single GENIE systematic.

### Public Attributes

- float [minus2sigma](#)  
*Reweight for  $-2\sigma$  shift.*
- float [minus1sigma](#)  
*Reweight for  $-1\sigma$  shift.*
- float [plus1sigma](#)  
*Reweight for  $+1\sigma$  shift.*
- float [plus2sigma](#)  
*Reweight for  $+2\sigma$  shift.*

## 5.22 caf::SRGlobalTruth Class Reference

Information about the event from which the slice came. Information in this branch should be used with caution since it can be duplicated across entries (slices) in the CAF tree.

### Public Attributes

- unsigned int `nnu`  
*Number of true neutrinos in the event < WARNING: this variable is duplicated across slices.*

## 5.23 caf::SRHadClust Class Reference

Overarching information for a numu hadronic cluster.

### Public Member Functions

- void `setDefault ()`

### Public Attributes

- unsigned int `nhit`  
*number of hits*
- unsigned int `ncalhit`  
*number of hits with calibration*
- unsigned int `nmiphit`  
*number of minimum ionizing hits*
- unsigned int `ncontplanes`  
*number of continuous planes*
- unsigned int `firstplane`  
*first plane*
- unsigned int `lastplane`  
*last plane*
- unsigned int `firstcell`  
*first cell*
- unsigned int `lastcell`  
*last cell*
- unsigned int `ncellsfromedge`  
*minimum number of cells to edge of detector*
- float `calE`  
*Calorimetric energy of the cluster [GeV].*
- `SRVector3D` `boxmin`  
*Minimum coordinates box containing all the hits [cm].*
- `SRVector3D` `boxmax`  
*Maximum coordinates box containing all the hits [cm].*
- `SRVector3D` `meanpos`  
*Mean position of hits in cluster, weighted by charge [cm].*

## 5.24 caf::SRHeader Class Reference

Header representing overview information for the current event/slice.

### Public Member Functions

- void **setDefault** ()

### Public Attributes

- unsigned int **run**  
*run number*
- unsigned int **subrun**  
*subrun number*
- int **cycle**  
*MC simulation cycle number.*
- int **batch**  
*MC simulation batch number.*
- unsigned int **evt**  
*ART event number, indexes trigger windows.*
- unsigned short **subevt**  
*slice number within spill*
- bool **ismc**  
*data or MC? True if MC*
- **Det\_t det**  
*Detector, ND = 1, FD = 2, NDOS = 3.*
- bool **blind**  
*if true, record has been corrupted for blindness*
- bool **filt**  
*if true, record has ben filtered*
- unsigned short **dibfirst**  
*first diblock in detector configuration (1-14)*
- unsigned short **diblast**  
*last diblock in detector configuration (1-14)*
- unsigned short **dibmask**  
*diblock mask (bitfield, lowest bit = diblock 1)*
- unsigned short **maskstatus**  
*0 no mask found in DB, 1 mask used ok, 2 masking turned off. If 0 or 2 dibmask is instead the configuration based on what RH says is alive. dibfirst/last may be wrong in this case.*
- unsigned short **year**  
*year of spill*
- unsigned short **month**  
*month of spill*
- unsigned short **day**  
*day of spill within month*
- unsigned short **doy**  
*day of spill within year*
- unsigned short **hour**  
*hour of spill*



- unsigned short [minute](#)  
*minute of spill*
- unsigned short [second](#)  
*second of spill*
- float [unixtime](#)  
*unix time of spill*
- float [subevtstarttime](#)  
*time of beginning of slice within spill [ns]*
- float [subevtendtime](#)  
*Slice end time [ns].*
- float [subevtmeantime](#)  
*Slice mean time [ns].*
- unsigned int [nbadchan](#)  
*Number of bad channels in a subrun. Ignores channels in diblocks that are masked off for analysis.*
- unsigned int [ntotchan](#)  
*Total number of channels in the analysis masked region of the detector.*
- unsigned short [gain](#)  
*Global gain setting of the detector.*
- bool [finetiming](#)  
*Is fine timing enabled in this run?*

## 5.25 caf::SRHoughVertex Class Reference

A potential interaction point found by the HoughVertex algorithm.

### Public Member Functions

- virtual void [setDefault](#) ()

### Public Attributes

- float [time](#)  
*Time [ns].*
- [SRVector3D](#) [vtx](#)  
*Vertex position in detector coordinates. [cm].*
- [SRFuzzyK](#) [fuzzyk](#)  
*Primary 3D prong object.*

## 5.26 caf::SRIDBranch Class Reference

Event ID and selection variables.

## Public Attributes

- [SRRemid remid](#)  
*Output from RecoMuonID (ReMId) package.*
- [SRMuonID muonid](#)  
*Output from ND Group MuonID BDT.*
- [SRBpfld bpfid](#)  
*Output from the BreakPointFitter PID (BPFIDMaker) package.*
- [SRELid lid](#)  
*Output from LIDBuilder (LID) package.*
- [SRLem lem](#)  
*Output from Library Event Matching (LEM)*
- [SRPresel nuepre](#)  
*Official nue preselection information.*
- [SRPresel rockpre](#)  
*Official rock preselection information.*
- [SRRvp rvp](#)  
*Output from RecoVariablePID (RVP)*
- [SRCosRej cosrej](#)  
*Output from CosRej (Cosmic Rejection)*
- [SRNueCosRej nuecosrej](#)  
*Output from NueCosRej (Nue Cosmic Rejection)*
- [SRNCCosRej nccosrej](#)  
*Output from NCCosRej (NC Cosmic Rejection)*
- [SRNCPi0BkgRej ncpi0bkgrej](#)  
*Output from NCCosRej (NC Cosmic Rejection)*
- [SRContain contain](#)  
*Output from [SRContain](#) (containment related variables)*
- [SRVeto veto](#)  
*Output from CosmicVeto (Preliminary preselection)*
- [SRCVNResult cvn](#)  
*Horrible hack to appease CAFAna.*
- [SRCVNResult cvnloosepreselptp](#)  
*Output from CVN - Loose Presel plus PtP cut (many-class PID)*
- [SRCVNResult cvnoldpresel](#)  
*Output from CVN - Preselection used in Prod3/4 (many-class PID)*
- [SRCVNResult cvnnocosmics](#)  
*Output from CVN - No cosmics ued in training (many-class PID)*
- [SRXnue xnuepid](#)  
*Output from BDT (XnuePID)*
- [SRSliceLID slicelid](#)  
*Output of SliceLID classifier.*
- [SRNuonEResult nuone](#)  
*Output of nuone classifier.*
- double **wsid**

## 5.27 caf::SRJMEid Class Reference

Output of the jmshower::NueSel module.

## Public Member Functions

- void **setDefault** ()

## Public Attributes

- float **ann**  
*ann output*
- float **annE**  
*ann output, with E*
- float **annEL**  
*ann output,*
- float **annEPi0**  
*ann output, EPi0*
- float **annEPi0EL**  
*ann output, EPi0 Elastic scattering*
- float **annNoCos**  
*ann output, without cosTheta*
- float **annENoCos**  
*ann output, with E without cosTheta*
- int **ismuon**  
*Boolean to distinguish muons from electrons.*
- float **dedx0**
- float **dedx1**  
*Plane Dedx.*
- float **dedx2**  
*Plane Dedx.*
- float **dedx3**  
*Plane Dedx.*
- float **dedx4**  
*Plane Dedx.*
- float **dedx5**  
*Plane Dedx.*
- float **eglll**  
*Plane Dedx.*
- float **egllt**  
*Electron - gamma ll for ltransverse shower.*
- float **emulll**  
*Electron - muon ll for longitudinal shower.*
- float **emullt**  
*Electron - muon ll for ltransverse shower.*
- float **epi0lll**  
*Electron - Pi0 ll for longitudinal shower.*
- float **epi0llt**  
*Electron - Pi0 ll for ltransverse shower.*
- float **eplll**  
*Electron - proton ll for longitudinal shower.*
- float **epllt**  
*Electron - proton ll for ltransverse shower.*
- float **enlll**

- Electron - neutron II for longitudinal shower.*

  - float `enllt`
- Electron - neutron II for ltransverse shower.*

  - float `epilll`
- Electron - pion II for longitudinal shower.*

  - float `epillt`
- Electron - pion II for ltransverse shower.*

  - float `vtxgev`
- Energy of slice in vertex region.*

  - float `pi0mass`
- best pi0 mass hypothesis coming from combinations of JMShowers*

  - float `shwEFrac`
- fraction of energy of leading shower out of total energy of slice*

  - float `gap`
- gap from vertex to start of shower*

  - float `costheta`
- cosine of track with respect to beam direction*

  - float `elll`
- electron II for longitudinal shower*

  - float `elIt`
- electron II for transverse shower*

  - float `eellll`
- electron el II for longitudinal shower*

  - float `eelllt`
- electron el II for transverse shower*

  - float `mullll`
- muon II for longitudinal shower*

  - float `multt`
- muon II for transverse shower*

## 5.27.1 Member Data Documentation

### 5.27.1.1 int caf::SRJMEid::ismuon

Below are the training variables for the EID <These variables all use the leading (most energetic) shower in each slice <The first 12 variables are calculating by computing the log likelihood <that the leading shower (in both transverse and longitudinal directions) <is an electron, and then subtracting the loglikelihood that the shower is <another particle.

### 5.27.1.2 float caf::SRJMEid::eglll

Electron - gamma II for longitudinal shower

### 5.27.1.3 float caf::SRJMEid::costheta

The following variables are not used directly in the training but may be useful

## 5.28 caf::SRJMShower Class Reference

A reconstructed shower from the JMShower module.

### Public Attributes

- unsigned short [nhit](#)  
*number of hits*
- unsigned short [nhitx](#)  
*number of hits in x-view*
- unsigned short [nhity](#)  
*number of hits in y-view*
- unsigned short [nplane](#)  
*number of planes spanned*
- unsigned short [maxplanecont](#)  
*maximum number of contiguous planes in prong*
- unsigned short [maxplanegap](#)  
*maximum number of gapped planes in prong*
- float [calE](#)  
*energy based on summed calibrated deposited charge [GeV]*
- [SRVector3D](#) [start](#)  
*Shower start point in detector coordinates. [cm].*
- [SRVector3D](#) [dir](#)  
*Shower direction at start point [unit vector recommended].*
- float [len](#)  
*track length [cm]*
- [View\\_t](#) [view](#)  
*Prong view [caf::kX](#) = 0, [caf::kY](#) = 1 or [caf::kXorY](#) = 2.*
- float [width](#)  
*Shower width [cm].*
- unsigned short [nplanex](#)  
*number of planes spanned in x view*
- unsigned short [nplaney](#)  
*number of planes spanned in y view*
- float [gap](#)  
*gap from shower start to ElasticArms vertex [cm]*
- [SRVector3D](#) [stop](#)  
*shower stop point*
- float [shwE](#)  
*reconstructed shower energy [GeV]*
- float [vtxE](#)  
*calorimetric energy of [GeV]*

## 5.29 caf::SRKalman Class Reference

### Public Member Functions

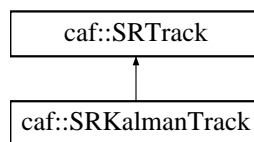
- void [fillSizes](#) ()
- virtual void [setDefault](#) ()

## Public Attributes

- `std::vector< SRKalmanTrack > tracks`  
*3D Tracks produced by KalmanTrack*
- `std::vector< SRTrack > tracks2d`  
*2D Tracks produced by KalmanTrack*
- `size_t ntracks`
- `size_t ntracks2d`
- `unsigned int idxremid`  
*index number of the best ReMId track*
- `unsigned int idxmuonid`  
*Index number of the highest scoring muonid track.*
- `unsigned int idxlongest`

## 5.30 caf::SRKalmanTrack Class Reference

Inheritance diagram for `caf::SRKalmanTrack`:



## Public Attributes

- `float remavededx`  
*average dE/dx value as computed by remid*
- `float rempid`
- `float muonid`  
*MuonID classifier value.*
- `float scatlh`
- `float dedxlh`
- `float measfrac`
- `int remcont`
- `float scatt15`  
*measure of track scatter ignoring 15 cm near EA vertex*
- `float scatt30`  
*measure of track scatter ignoring 30 cm near EA vertex*
- `float dedx15`  
*measure of dedx ignoring 15 cm near EA vertex*
- `float dedx30`  
*measure of dedx ignoring 30 cm near EA vertex*
- `float activity15`  
*measure of activity within 15 cm of end of track ignoring 30 cm near vertex*
- `float activity30`  
*measure of activity within 30 cm of end of track ignoring 30 cm near vertex*
- `float activity45`  
*measure of activity within 45 cm of end of track ignoring 30 cm near vertex*

- float **prox15**
- float **prox30**
- float **mvapiE**  
*measure of reconstructed energy assuming this track is a charged pion*
- unsigned short **nhit**  
*number of hits*
- unsigned short **nhitx**  
*number of hits in x-view*
- unsigned short **nhity**  
*number of hits in y-view*
- unsigned short **nplane**  
*number of planes spanned*
- unsigned short **maxplanecont**  
*maximum number of contiguous planes in prong*
- unsigned short **maxplanegap**  
*maximum number of gapped planes in prong*
- unsigned short **nplanegap**  
*total number of missing planes on track*
- float **calE**  
*energy based on summed calibrated deposited charge [GeV]*
- **SRVector3D start**  
*Shower start point in detector coordinates. [cm].*
- **SRVector3D dir**  
*Shower direction at start point [unit vector recommended].*
- float **pngminx**  
*Minimum X that contain all the cell hits. [cm].*
- float **pngmaxx**  
*Maximum X that contain all the cell hits. [cm].*
- float **pngminy**  
*Minimum Y that contain all the cell hits. [cm].*
- float **pngmaxy**  
*Maximum Y that contain all the cell hits. [cm].*
- float **len**  
*track length [cm]*
- **View\_t view**  
*Prong view  $caf::kX = 0$ ,  $caf::kY = 1$  or  $caf::kXorY = 2$ .*
- float **lenE**  
*energy based on track length and MIP assumption [GeV]*
- float **overlapE**  
*overlapping energy calculated by the NumuEnergy/TrackOverlapECalc module.*
- **SRVector3D stop**  
*Track end point in detector coordinates. [cm].*
- **SRVector3D stopdir**  
*Track direction at end point [unit vector recommended].*
- **SRParticleTruth truth**  
*Truth information for the track.*
- **SRParticleTruth truthXView**  
*Truth information for the track.*
- **SRParticleTruth truthYView**  
*Truth information for the track.*
- `std::vector< SRTrkME > me`

- `std::vector< SRMRProperties > mrdif`  
*cosmogenic DiF shower properties*
- `std::vector< SRMRProperties > mrbrem`  
*cosmogenic Brem shower properties*
- `int trkfwdcell`  
*track forward cell from end to detector edge*
- `int trkfwdcellInd`  
*track forward cell from end to detector edge with muon catcher included*
- `int trkbakcell`  
*track backward cell from start to detector edge*
- `int trkbakcellInd`  
*track backward cell from start to detector edge with muon catcher included*
- `double leninact`  
*track length in active detector*
- `double lenincat`  
*track length in muon catcher*
- `float trkyposattrans`  
*Y position at transition to muon catcher, for determining if track went through air gap (ND only)*
- `float vtxdist`
- `float enddist`
- `float trkfwddist`  
*Kalmantrack projected distance (cm) from end point forwards to det edge.*
- `float trkfwdair`  
*for Kalmantrack projected distance forwards how much is through air (ND only, NYI)*
- `float trkfwdsteel`  
*for Kalmantrack projected distance forwards, how much is through steel (ND only, currently is just distance in muon catcher, cells and all)*
- `float trkbakdist`  
*Kalmantrack projected distance (cm) from start point backwards to det edge.*
- `float trkbakair`  
*for Kalmantrack projected distance backwards how much is through air (ND only, NYI)*
- `float trkbaksteel`  
*for Kalmantrack projected distance backwards, how much is through steel (ND only, currently is just distance in muon catcher, cells and all)*
- `float avedEdxlast10cm`  
*Average dE/dx in the last 10 cm approximately.*
- `float avedEdxlast20cm`  
*Average dE/dx in the last 20 cm approximately.*
- `float avedEdxlast30cm`  
*Average dE/dx in the last 30 cm approximately.*
- `float avedEdxlast40cm`  
*Average dE/dx in the last 40 cm approximately.*
- `float meantime`  
*Average time weighted by the energy of the cell(s) hit.*
- `float maxtime`  
*Max time of cell(s)*
- `float mintime`  
*Min time of cell(s)*
- `float meantimeRes`  
*Average time weighted by the time resolution of the cell(s) hit.*



## 5.31 caf::SRLEM Class Reference

This class contains the LEM PID output.

### Public Member Functions

- void **setDefault** ()

### Public Attributes

- float **pid**  
*The default PID value - normally use this one.*
- float **pidfit**  
*Fraction of matches that are signal, "fit".*
- float **pidexp**  
*Fraction of matches that are signal, "exp".*
- float **pidexpfit**  
*Fraction of matches that are signal, "expfit".*
- float **meany**  
*Mean hadronic y of matches.*
- float **meanyfit**  
*Hadronic y of matches, "fit".*
- float **meanyexp**  
*Hadronic y of matches, "exp".*
- float **meanysig**  
*Mean hadronic y of matches that are signal.*
- float **meanysigexp**  
*Hadronic y of matches that are signal, "exp".*
- float **meanqfrac**  
*Mean fraction of charge matched.*
- float **meanqfracfit**  
*Fraction of charge matched, "fit".*
- float **meanqfracexp**  
*Fraction of charge matched, "exp".*
- float **meanqfracsig**  
*Fraction matched in signal matches.*
- float **meanqfracsigexp**  
*Fraction matched in signal matches "exp".*
- float **meanqfracbkg**  
*Mean fraction matched in background matches.*
- float **meanqfracbkgexp**  
*Fraction matched in background matches, "exp".*
- float **energydiff**  
*Potential diff between sig and bkg matches.*
- float **energydiffexp**  
*Pot. diff between sig and bkg matches, "exp".*
- float **enrichfrac**  
*Fraction of matches that are "enriched".*
- float **enrichfracexp**

- Fraction of matches that are "enriched", "exp".*

  - float `fannid`  
*ANN output, "fann" package.*
  - float `fannidenrich`  
*ANN output, including enrichfracexp.*
  - float `chisig`  
*chi-square of a fit assuming best match is signal*
  - float `chibkg`  
*chisq of a fit assuming best match is background*
  - float `chisigexp`  
*chisq of a fit assuming best match is signal, "exp"*
  - float `chibkgexp`  
*chisq of a fit assuming best match is bkg, "exp"*
  - float `avginvE`  
*Fraction of signal matches, 1/E weighting.*
  - float `avgexpE`  
*Fraction of signal matches, "exp" weighting.*
  - float `avgsigE`  
*Fraction of signal matches, sigmoid weighting.*
  - float `tmvabdtg`  
*TMVA boosted decision tree, gradient boost.*
  - float `tmvabdt`  
*TMVA boosted decision tree, adaptive boost.*
  - float `tmvabdtd`  
*TMVA boosted decision tree, decorrelation.*
  - float `tmvabdtmf`  
*TMVA boosted decision tree, Fisher discriminant.*
  - float `tmvamlp`  
*TMVA ANN ("multi layer perceptron")*
  - float `dectree`  
*Decision tree PID.*

### 5.31.1 Detailed Description

Many variables are some kind of average over the matches. There are simple means (no suffix), means exponentially weighted by the match potential ("exp"), and a procedure by which one fits a linear trend and evaluates it at the potential of the best match ("fit").

## 5.32 `caf::SRLorentzVector` Class Reference

4-vector with more efficient storage than `TLorentzVector`

### Public Member Functions

- **SRLorentzVector** (const TLorentzVector &v)
- [operator TLorentzVector](#) () const  
*Recommend users convert back to TLorentzVector for boosts etc.*
- float **T** () const
- float **X** () const
- float **Y** () const
- float **Z** () const
- float **Mag** () const
- float **Beta** () const
- float **Gamma** () const
- TVector3 **Vect** () const

### Public Attributes

- float **E**
- float **px**
- float **py**
- float **pz**

## 5.33 caf::SRMCReweight Class Reference

Various weights for systematic reweights of MC.

### Public Attributes

- std::vector< [SRGenieWeights](#) > **genie**  
*GENIE weights.*
- [SRFluxWeights](#) **ppfx**  
*ppfx weights*

## 5.34 caf::SRMichelE Class Reference

### Public Member Functions

- void **fillSizes** ()

### Public Attributes

- std::vector< [SRTrkME](#) > **trkkalman**
- std::vector< [SRTrkME](#) > **trkdiscrete**
- std::vector< [SRTrkME](#) > **trkcosmic**
- std::vector< [SRTrkME](#) > **trkbpf**
- std::vector< [SRSicME](#) > **slc**
- size\_t **nkcalman**
- size\_t **ndiscrete**
- size\_t **ncosmic**
- size\_t **nbpf**
- size\_t **nslc**

## 5.35 caf::SRMRCCParent Class Reference

An [SRMRCCParent](#) holds information about the slice that was parent to the current slice. It is currently being used by Muon Removed Charged Current Analysis.

### Public Member Functions

- virtual void **setDefault** ()

### Public Attributes

- int [slcidx](#)  
*Index of the parent slice.*
- float [eff](#)  
*Efficiency with which this event matched to the parent slice.*
- float [pur](#)  
*Purity with which this event matched to the parent slice.*
- int [nhit](#)  
*number of hits in parent slice*
- int [contplanes](#)  
*number of contiguous planes*
- int [ncellsfromedge](#)  
*number of cells from detector edge*
- int [firstplane](#)  
*first plane in slice*
- int [lastplane](#)  
*last plane in slice*
- float [remid](#)  
*ReMId value of the parent slice.*
- float [cvnm](#)  
*CVNm value of the parent slice.*
- [SRVector3D muonstart](#)  
*muon track start*
- [SRVector3D muonstop](#)  
*muon track stop*
- float [muonyatrans](#)  
*muon y position at transition plane*
- int [muonfwdcell](#)  
*forward projected distance of muon end from detector edge in cells*
- int [muonbkcell](#)  
*backward projected distance of muon start from detector edge in cells*
- float [numuE](#)  
*energy of parent slice*
- float [muE](#)  
*energy of muon*
- float [hadEinmucat](#)  
*hadronic energy in muon catcher and transition planes*

## 5.36 caf::SRMRProperties Class Reference

A reconstructed shower from the MRProperties module.

### Public Attributes

- unsigned short [nhit](#)  
*number of hits*
- unsigned short [nhitx](#)  
*number of hits in x-view*
- unsigned short [nhity](#)  
*number of hits in y-view*
- unsigned short [nplane](#)  
*number of planes spanned*
- unsigned short [maxplanecont](#)  
*maximum number of contiguous planes in prong*
- unsigned short [maxplanegap](#)  
*maximum number of gapped planes in prong*
- float [calE](#)  
*energy based on summed calibrated deposited charge [GeV]*
- [View\\_t](#) [view](#)  
*Prong view  $caf::kX = 0$ ,  $caf::kY = 1$  or  $caf::kXorY = 2$ .*
- unsigned short [nplanex](#)  
*number of planes spanned in x view*
- unsigned short [nplaney](#)  
*number of planes spanned in y view*
- unsigned short [minplane](#)  
*minimum plane from the cluster*
- unsigned short [maxplane](#)  
*maximum plane from the cluster*
- float [gap](#)  
*gap from shower start to ElasticArms vertex [cm]*
- bool [isDiF](#)
- bool [isShwDiF](#)
- [SRParticleTruth](#) [truth](#)  
*Truth information for the prong.*
- [SRParticleTruth](#) [truthXView](#)  
*Truth information for the prong.*
- [SRParticleTruth](#) [truthYView](#)  
*Truth information for the prong.*
- [SRShowerLID](#) [lid](#)  
*LID PID information for the MR Shower.*
- [SRCVNResult](#) [cvnloosepreseleptp](#)  
*Output from CVN - Loose Presel plus PtP cut (many-class PID)*
- [SRCVNResult](#) [cvnoldpresele](#)  
*Output from CVN - Preselection used in Prod3/4 (many-class PID)*
- [SRCVNResult](#) [cvnnocosmics](#)  
*Output from CVN - No cosmics used in training (many-class PID)*

### 5.37 caf::SRMuld Class Reference

This class contains the LLH muon PID output.

#### Public Member Functions

- virtual void **setDefault** ()

#### Public Attributes

- int **pdg**  
*PDG code of identified track, pion or muon.*
- float **pid**  
*PID value output by kNN.*
- float **scatllh**  
*Log-likelihood value from scattering angle.*
- float **dedxllh**  
*Log-likelihood value from dE/dx.*
- float **len**  
*Track length of identified track.*
- float **measfrac**  
*Fraction of planes used to measure dE/dx.*
- int **cont**  
*True if track is contained as defined by ReMId.*

### 5.38 caf::SRMuonID Class Reference

Contains the reco muon PID (ReMId) output.

#### Public Member Functions

- virtual void **setDefault** ()

#### Public Attributes

- float **pid**  
*MuonID value output by ND-trained BDT.*

### 5.39 caf::SRNCCosRej Class Reference

Output from Cosmic Rejection (Nuecosrej) module.

### Public Member Functions

- void **setDefault** ()

### Public Attributes

- float [pngptp](#)  
*Event transverse momentum fraction, based on prongs. See [ncid::NCCosRej::ProngTransMom](#).*
- float [cospidbdt](#)  
*NC Cosrej PID. A real adaptive BDT using 13 variables.*
- float [cospidbdtg](#)  
*NC cosrej PID. A Keras using 15 variables.*

## 5.40 caf::SRNCPI0BkgRej Class Reference

### Public Member Functions

- void **setDefault** ()

### Public Attributes

- double **ncpidbdtg**
- double **ncpidbdtglt**

## 5.41 caf::SRNDSandbox Class Reference

Class for storing information necessary for nu\_e analysis. This information might not exist here forever, it may eventually be moved somewhere else.

### Public Member Functions

- virtual void **setDefault** ()

### Public Attributes

- float [cvnFSNDccPi](#)  
*Likelihood Charge Current NuMu.*
- unsigned int **cvnFSNDccPiNoutput**

## 5.42 caf::SRNeutrino Class Reference

The [SRNeutrino](#) is a representation of neutrino interaction information.

## Public Attributes

- short [pdg](#)  
*pdg code*
- float [E](#)  
*True energy [GeV].*
- float [visE](#)  
*Sum of FLS hits that made CellHits from this neutrino [GeV].*
- float [visEInslc](#)  
*Sum of FLS hits that made CellHits from this neutrino in this subevent [GeV].*
- float [visENeutron](#)  
*Sum of FLS hits that made CellHits from this neutrino [GeV] that were daughters of neutrons.*
- float [visEInslcNeutron](#)  
*Sum of FLS hits that made CellHits from this neutrino in this subevent [GeV] that were daughters of neutrons.*
- float [visEBirks](#)  
*Sum of FLS hits that made CellHits from this neutrino [GeV] with birks suppression.*
- float [visEInslcBirks](#)  
*Sum of FLS hits that made CellHits from this neutrino in this subevent [GeV] with birks suppression.*
- float [visENeutronBirks](#)  
*Sum of FLS hits that made CellHits from this neutrino [GeV] that were daughters of neutrons with birks suppression.*
- float [visEInslcNeutronBirks](#)  
*Sum of FLS hits that made CellHits from this neutrino in this subevent [GeV] that were daughters of neutrons with birks suppression.*
- float [L](#)  
*True distance from hadron/muon decay to neutrino interaction [km].*
- bool [isvtxcont](#)  
*Checks if neutrino true vertex is within detector.*
- float [eff](#)  
*Slicer efficiency for this truth interaction.*
- float [pur](#)  
*Slicer purity for this truth interaction.*
- unsigned int [nhitslc](#)  
*Number of hits recorded in this slice by this truth interaction.*
- unsigned int [nhittot](#)  
*Total number of hits recorded for this truth interaction.*
- float [time](#)  
*interaction time.*
- [SRLorentzVector](#) [p](#)  
*True momentum [GeV].*
- [SRVector3D](#) [vtx](#)  
*Vertex position in detector coordinates [cm].*
- `std::vector< SRTrueMichelE >` [michel](#)  
*Vector of true Michel electrons.*
- short [pdgorig](#)  
*Unoscillated (unswapped) pdg code.*
- int [hitnuc](#)  
*PDG code of struck nucleon (or, in the case of MEC, struck nucleon-nucleon pair). For MEC, the codes are↔ : 2000000200 → nn, 2000000201 → np, 2000000202 → "pp".*
- float [woscdumb](#)  
*Simplest possible oscillation weight.*
- int [mode](#)



- interaction mode from enum mode\_type::[QE, RES, COH, ...]*
- bool [iscc](#)

*true if charged-current interaction, false if not.*
- int [inttype](#)

*Interaction type enum int\_type::[...].*
- unsigned int [npiplus](#)

*Number of  $\pi^+$ 's after neutrino reaction, before FSI.*
- unsigned int [npiminus](#)

*Number of  $\pi^-$ 's after neutrino reaction, before FSI.*
- unsigned int [npizero](#)

*Number of  $\pi^0$ 's after neutrino reaction, before FSI.*
- unsigned int [nproton](#)

*Number of protons after neutrino reaction, before FSI.*
- unsigned int [nneutron](#)

*Number of neutrons after neutrino reaction, before FSI.*
- bool [ischarm](#)

*Is a charmed quark in interaction.*
- bool [isseaquark](#)

*Did neutrino scatter off a sea quark.*
- int [resnum](#)

*Straight from GENIE, resonance number.*
- float [xsec](#)

*xsec for thrown interaction, in  $1/\text{GeV}^2$ , as stored by the GENIE spline*
- int [tgtZ](#)

*Z of target nucleus.*
- int [tgtA](#)

*A of target nucleus.*
- float [q2](#)

*Squared momentum transfer [ $\text{GeV}^2$ ].*
- float [x](#)

*Bjorken  $x = (k-k')^2 / (2*p.q)$ , [Dimensionless].*
- float [y](#)

*Bjorken  $y = (p.q) / (k.p)$ , fractional energy loss of incoming particle [Dimensionless].*
- float [W2](#)

*Invariant mass of final state squared. [ $\text{GeV}^2$ ].*
- float [genweight](#)

*Weight, if any, assigned by the generator.*
- std::vector< [SRTrueParticle](#) > [prim](#)

*Primary daughters, lepton comes first in vector.*
- [generator\\_generator](#)

*The generator that created this neutrino interaction.*
- std::vector< unsigned int > [genVersion](#)

*Version of the generator that created this neutrino interaction.*
- std::string [genConfigString](#)

*String associated with generator configuration. (For GENIE 3, this is the "Comprehensive Model Configuration", sometimes a.k.a. "tune".*
- [SRMCReweight](#) [rwgt](#)
- [SRBeam](#) [beam](#)

*Information about neutrino production.*
- unsigned int [run](#)

*run number*

- unsigned int [subrun](#)  
*subrun number*
- unsigned int [evt](#)  
*ART event number, indexes trigger windows.*
- int [cycle](#)  
*MC repetition index on a given run, subrun.*
- bool **isFHC**
- bool **isOHC**
- bool **isRHC**
- [Det\\_t det](#)

## 5.43 `caf::SRNueCosRej` Class Reference

Output from Cosmic Rejection (Nuecosrej) module.

### Public Member Functions

- void **setDefault** ()

### Public Attributes

- float [hitsperplane](#)  
*Number of slice hits per prong planes. See `cosrej::NueCosRej::HitsPerPlane`.*
- float [pngptp](#)  
*Event transverse momentum fraction, based on prongs. See `cosrej::NueCosRej::ProngTransMom`.*
- float [partptp](#)  
*Event transverse momentum fraction, based on showers. See `cosrej::NueCosRej::ParticleShowerTransMom`.*
- float [photptp](#)  
*Event transverse momentum fraction, based on showers. See `cosrej::NueCosRej::PhotonShowerTransMom`.*
- float [photpxp](#)  
*Reconstructed relative momentum in the X direction, based on showers. See `cosrej::NueCosRej::PhotonShower← MomX`.*
- float [photpyp](#)  
*Reconstructed relative momentum in the Y direction, based on showers. See `cosrej::NueCosRej::PhotonShower← MomY`.*
- float [starttop](#)  
*Leading prong start to detector top. See `cosrej::NueCosRej::StartDistToTop`.*
- float [startbottom](#)  
*Leading prong start to detector bottom. See `cosrej::NueCosRej::StartDistToBottom`.*
- float [startfront](#)  
*Leading prong start to detector front. See `cosrej::NueCosRej::StartDistToFront`.*
- float [startback](#)  
*Leading prong start to detector back. See `cosrej::NueCosRej::StartDistToBack`.*
- float [startwest](#)  
*Leading prong start to detector west. See `cosrej::NueCosRej::StartDistToWest`.*
- float [starteast](#)  
*Leading prong start to detector east. See `cosrej::NueCosRej::StartDistToEast`.*
- float [stoptop](#)

- Leading prong start to detector top. See `cosrej::NueCosRej::StartDistToTop`.*
- float **stopbottom**
- float [stopfront](#)
  - Leading prong start to detector front. See `cosrej::NueCosRej::StartDistToFront`.*
- float [stopback](#)
  - Leading prong start to detector back. See `cosrej::NueCosRej::StartDistToBack`.*
- float [stopwest](#)
  - Leading prong start to detector west. See `cosrej::NueCosRej::StartDistToWest`.*
- float [stopeast](#)
  - Leading prong start to detector east. See `cosrej::NueCosRej::StartDistToEast`.*
- float [distallpngtop](#)
  - Minimum distance of all prongs from to detector top. See `cosrej::NueCosRej::DistallpngDistToTop`.*
- float [distallpngbottom](#)
  - Minimum distance of all prongs from to detector bottom. See `cosrej::NueCosRej::DistallpngDistToBottom`.*
- float [distallpngfront](#)
  - Minimum distance of all prongs from to detector front. See `cosrej::NueCosRej::DistallpngDistToFront`.*
- float [distallpngback](#)
  - Minimum distance of all prongs from to detector back. See `cosrej::NueCosRej::DistallpngDistToBack`.*
- float [distallpngwest](#)
  - Minimum distance of all prongs from to detector west. See `cosrej::NueCosRej::DistallpngDistToWest`.*
- float [distallpngeast](#)
  - Minimum distance of all prongs from to detector east. See `cosrej::NueCosRej::DistallpngDistToEast`.*
- float [cospidcontain](#)
  - Nue cosrej PID. A BDT using 5 variables relating to containment.*
- float [cospidcontainxy](#)
  - Nue cosrej PID. A BDT using 6 variables relating to containment which uses  $pX/p$  and  $pY/p$  instead of  $pT/p$ .*
- float [cospidlight](#)
  - Nue cosrej PID. A BDT using 6 variables relating to containment plus CVNe.*
- float [cospidperibdt](#)
  - Nue cosrej PID for the peripheral sample for 2020+.*
- float [cospidcorebdt](#)
  - Nue cosrej PID for the core sample for 2020+.*
- float [cosdang](#)
  - Cosine of angle between 1st and 2nd leading prongs. See `cosrej::NueCosRej::CosAngleToNextProng`.*
- float [vtxdoca](#)
  - Distance of closest approach of leading prong to vertex. See `cosrej::NueCosRej::ProngDistToVtx`.*
- float [prongmaxx](#)
  - Leading prong max X between start and stop. See `cosrej::NueCosRej::ProngMaxX`.*
- float [prongmaxy](#)
  - Leading prong max Y between start and stop. See `cosrej::NueCosRej::ProngMaxY`.*
- float [prongmaxz](#)
  - Leading prong max Z between start and stop. See `cosrej::NueCosRej::ProngMaxZ`.*
- float [prongminx](#)
  - Leading prong min X between start and stop. See `cosrej::NueCosRej::ProngMinX`.*
- float [prongminy](#)
  - Leading prong min Y between start and stop. See `cosrej::NueCosRej::ProngMinY`.*
- float [prongminz](#)
  - Leading prong min Z between start and stop. See `cosrej::NueCosRej::ProngMinZ`.*
- float [sparsenessasymm](#)
  - Leading prong forward-backward sparseness asymmetry See `cosrej::MakeNueCosRej::SparsenessAsymmetry` and `cosrej::NueCosRej::SparsenessAsymm`.*

- float [hitsperplaneasymm](#)  
*Leading prong forward-backward hits per plane asymmetry See `cosrej::MakeNueCosRej::SparsenessAsymmetry` and `cosrej::NueCosRej::HitsPerPlaneAsymm`.*
- float [sparsenessasymmslice](#)  
*Slice forward-backward sparseness asymmetry See `cosrej::MakeNueCosRej::SparsenessAsymmetry` and `cosrej::NueCosRej::SparsenessAsymmSlice`.*
- float [hitsperplaneasymmslice](#)  
*Slice forward-backward hits per plane asymmetry See `cosrej::MakeNueCosRej::SparsenessAsymmetry` and `cosrej::NueCosRej::HitsPerPlaneAsymmSlice`.*
- int [musliceidxbydist](#)  
*Index of the slice selected by closest approach that is most likely to be the muon parent according to distance of closest approach, in case this slice is a decay in flight or a brems shower.*
- float [muanglediffbydist](#)  
*Difference in angle between the leading prong and the possible muon parent (selected by closest approach).*
- float [mutimediffbydist](#)  
*difference in time between the leading prong and the possible muon parent (selected by closest approach).*
- float [muclosestapproachbydist](#)  
*closest approach between the leading prong and the possible muon parent (selected by closest approach).*
- int [musliceidxbytime](#)  
*Index of the slice selected by closest approach that is most likely to be the muon parent according to difference in time, in case this slice is a decay in flight or a brems shower.*
- float [muanglediffbytime](#)  
*Difference in angle between the leading prong and the possible muon parent (selected by difference in time).*
- float [mutimediffbytime](#)  
*Difference in time between the leading prong and the possible muon parent (selected by difference in time).*
- float [muclosestapproachbytime](#)  
*Closest approach between the leading prong and the possible muon parent (selected by difference in time).*

### 5.43.1 Member Data Documentation

#### 5.43.1.1 float `caf::SRNueCosRej::stoptop`

Leading prong start to detector bottom. See `cosrej::NueCosRej::StartDistToBottom`

## 5.44 `caf::SRNueEnergy` Class Reference

Nue energy estimator output in the standard record.

### Public Member Functions

- virtual void **setDefault** ()

## Public Attributes

- float [rawgevshw](#)  
*Uncorrected leading shower energy [GeV].*
- float [rawgevhad](#)  
*Uncorrected hadronic energy [GeV].*
- float [rawgevslice](#)  
*Uncorrected slice energy [GeV].*
- [SRSLidEnergy](#) lid  
*Energy estimate from lid for slice pid (most energetic shower for now)*
- float [regcvnEvtE](#)  
*Regression CVN neutrino energy estimate [GeV].*

## 5.45 caf::SRNueSandbox Class Reference

Class for storing information necessary for nu\_e analysis. This information might not exist here forever, it may eventually be moved somewhere else.

## Public Attributes

### Simple containment

- bool [infid](#)  
*Geometry::isInFiducialVolume() on slice MeanXYZ.*
- float [slicemeanx](#)  
*slice's Cluster::MeanXYZ().X()*
- float [slicemeany](#)  
*slice's Cluster::MeanXYZ().Y()*
- float [slicemeanz](#)  
*slice's Cluster::MeanXYZ().Z()*

### WARNING: Truth variables

- int [npi0](#)  
*Number of primary pi0.*
- int [npip](#)  
*Number of primary pi+.*
- int [npim](#)  
*Number of primary pi-.*
- float [pi0E](#)  
*Energy of largest primary pi0.*
- float [pipE](#)  
*Energy of largest primary pi+.*
- float [pimE](#)  
*Energy of largest primary pi-.*
- float [phot0E](#)  
*Energy of largest pi0's largest photon.*
- float [phot1E](#)  
*Energy of largest pi0's smallest photon.*
- float [opencos](#)  
*Opening angle of largest pi0's photons.*

- float [conv0](#)  
*Conversion length of photon 0.*
- float [conv1](#)  
*Conversion length of photon 1.*

### Ruth's additions

- float [mincellcosmic](#)  
*Mincell using all cosmictracker.*
- float [mincellwallcosmic](#)  
*Mincellwall using all cosmictracker.*
- float [anglecosmic](#)  
*Angle of longest cosmictrack.*
- int [nplanesfilled](#)  
*Number of filled planes.*
- unsigned int [nxplanes](#)  
*Extent in planes for slice X-view.*
- unsigned int [nyplanes](#)  
*Extent in planes for slice Y-view.*
- int [ncellrow](#)  
*Max number contiguous cells, single plane.*
- int [ncellsum](#)  
*Max number cells in total, single plane.*
- float [mincellavg](#)  
*Mincell using regression through event.*
- float [mincellkalman](#)  
*Mincell using regression through event (MIP frac events)*
- int [nmiphits](#)  
*Number of MIP Hits (Adjustable boundary)*
- [SRVector3D mipmin](#)  
*Minimum coordinates of box with MIP range hits.*
- float [ecfNu](#)  
*Energy Containment Fraction of the mother neutrino.*
- [SRVector3D mipmax](#)  
*Maximum coordinates of box with MIP range hits.*

### Jianming's additions:

- unsigned int [evtncell](#)  
*total # of cell in a slice*
- float [evtsumcostheta](#)  
*event direction*
- float [evtsump](#)  
*event total momentum*
- float [evtsumpt](#)  
*event total transverse momentum*
- float [evtsump0](#)  
*event total momentum without pid*
- float [evtsumpt0](#)  
*event total transverse momentum without pid*
- float [evtetot](#)  
*event total energy on showers*
- float [evtminx](#)  
*min x of a event, looping over all showers*
- float [evtminy](#)

- min y of a event, looping over all showers*
- float [evtminz](#)
- min z of a event, looping over all showers*
- float [evtmaxx](#)
- max x of a event, looping over all showers*
- float [evtmaxy](#)
- max y of a event, looping over all showers*
- float [evtmaxz](#)
- max z of a event, looping over all showers*
- float [evtgaptns](#)
- tns to closet slice*
- int [evtncelltoedge](#)
- ncell to detector edge for the event*
- float [sh1energy](#)
- Leading shower energy.*
- float [sh1exclenergy](#)
- Leading shower excluded energy.*
- float [sh1totalL](#)
- Leading shower length.*
- [SRVector3D sh1start](#)
- Leading shower start pt.*
- [SRVector3D sh1stop](#)
- Leading shower stop pt.*
- [SRVector3D sh1dir](#)
- Leading shower dir.*
- float [sh1vtxdoca](#)
- Leading shower DOCA to vertex.*
- float [sh1gap](#)
- Leading shower gap.*
- unsigned int [sh1nplane](#)
- Leading shower NPlane.*
- unsigned int [sh1xnplane](#)
- Leading shower XView NPlane.*
- unsigned int [sh1ynplane](#)
- /Leading shower YView NPlane*
- unsigned int [sh1ncell](#)
- Leading shower # of cell.*
- unsigned int [sh1xncell](#)
- Leading shower XView # of cell.*
- unsigned int [sh1yncell](#)
- Leading shower YView # of cell.*
- int [sh1pid](#)
- Leading shower pid based on longitudinal+transverse log likelihoods.*
- int [sh1ncelltoedge](#)
- ncell to detector edge for the leading shower*
- float [sh1sh2dang](#)
- float [sh2energy](#)
- 2nd shower energy*
- float [sh2exclenergy](#)
- 2nd shower excluded energy*
- float [sh2totalL](#)
- 2nd shower length*
- [SRVector3D sh2start](#)
- 2nd shower start pt*
- [SRVector3D sh2stop](#)

- 2nd shower stop pt*
- [SRVector3D sh2dir](#)
  - 2nd shower dir*
- float [sh2vtxdoca](#)
  - 2nd shower DOCA to vertex*
- float [sh2gap](#)
  - 2nd shower gap*
- unsigned int [sh2nplane](#)
  - 2nd shower NPlane*
- unsigned int [sh2xnplane](#)
  - 2nd shower XView NPlane*
- unsigned int [sh2ynplane](#)
  - /2nd shower YView NPlane*
- unsigned int [sh2ncell](#)
  - 2nd shower # of cell*
- unsigned int [sh2xncell](#)
  - 2nd shower XView # of cell*
- unsigned int [sh2yncell](#)
  - 2nd shower YView # of cell*
- int [sh2pid](#)
  - 2nd shower pid based on longitudinal+transverse log likelihoods*
- int [sh2ncelltoedge](#)
  - ncell to detector edge for the secondary shower*
- float [elll](#)
  - Electron likelihood.*
- float [sh1d2edge](#)
  - Shower distance to edge.*
- float [eedge2cell](#)
  - Energy deposit within 2 cells to detector edges.*
- float [eedge5cell](#)
  - Energy deposit within 5 cells to detector edges.*
- float [eedge10cell](#)
  - Energy deposit within 10 cells to detector edges.*
- std::vector< [SRJMShower](#) > [jm](#)
  - vector of JMShowers*
- size\_t [njm](#)
  - number of jmshowers*
- [SRJMEid](#) [jm](#)id
  - jmshower pid object*
- [SRVector3D](#) [vtx](#)
  - jmshower vertex*
- float [time](#)
  - jmshower vertex time [ns]*
- float [E](#)
  - jmshower neutrino energy estimate*
- float [depE](#)
  - jmshower energy deposited*
- float [shwE](#)
  - jmshower energy of primary shower*

### Chris' variables

- float [fracangchanges](#)
  - See FillNueSandbox::FracAngChanges.*
- float [fracangchangesloose](#)



- See *FillNueSandbox::FracAngChanges*.
- float [fracmodalhits](#)  
See *FillNueSandbox::FracModalHits*.
- float [fracnoncontig](#)  
See *FillNueSandbox::FracNonContiguous*.
- float [fracnoncontigloose](#)  
See *FillNueSandbox::FracNonContiguous*.
- int [maxgap](#)  
See *FillNueSandbox::MaxGap*.
- int [maxhitsx](#)  
See *FillNueSandbox::MaxHits*.
- int [maxhitsy](#)  
See *FillNueSandbox::MaxHits*.

### Himansu's variables

- float [dedxpng1](#)  
Average  $dE/dx$  of the longest 3D prong in the slice. Planes with 0 hits are not counted. See *FillNueSandbox::GetdEdx*.
- float [dedxpng2](#)  
Average  $dE/dx$  of the 2nd longest 3D prong in the slice. Planes with 0 hits are not counted. See *FillNueSandbox::GetdEdx*.

## 5.46 caf::SRNumuEnergy Class Reference

Numu energy estimator output.

### Public Member Functions

- virtual void **setDefault** ()
- void **setLSTMDefault** ()

### Public Attributes

- float [E](#)  
Neutrino energy, set to match *trkccE* [GeV].
- float [calccE](#)  
Calorimetric charged current neutrino energy [GeV].
- float [trkqeE](#)  
Track length quasielastic neutrino energy [GeV].
- float [trknonqeE](#)  
Track length non-quasielastic neutrino energy [GeV].
- float [trkccE](#)  
Track length cc neutrino energy [GeV].
- float [shiftedtrkccE](#)  
Track length cc neutrino energy GeV
- float [angleE](#)  
Quasielastic angle formula neutrino energy [GeV].
- float [angleerror](#)

- 1-sigma error from using quasielastic angle formula for neutrino energy*

  - float [recomuonE](#)  
*Reconstructed muon energy for all neutrino energy estimators [GeV].*
  - float [ucrecomuonE1trk](#)  
*Reconstructed muon energy for uncontained single track events at the FarDet from TMVA [GeV].*
  - float [ucrecomuonE](#)  
*Reconstructed muon energy for uncontained non-single track events at the FarDet from TMVA [GeV].*
  - float [recotrkcchadE](#)  
*Reconstructed hadronic energy for track cc neutrino energy estimator [GeV].*
  - float [hadcalE](#)  
*Hadronic calorimetric energy NOT on the muon track[GeV].*
  - float [hadtrkE](#)  
*Hadronic calorimetric energy on the muon track[GeV].*
  - float [ndtrklenact](#)  
*Near detector – muon track length in active region [cm].*
  - float [ndtrklencat](#)  
*Near detector – muon track length in muon catcher [cm].*
  - float [ndtrkcalactE](#)  
*Near detector – muon calorimetric energy in active region [GeV].*
  - float [ndtrkcaltranE](#)  
*Near detector – muon calorimetric energy in transition plane [GeV].*
  - float [ndtrkcalcatE](#)  
*Near detector – muon calorimetric energy in muon catcher [GeV].*
  - float [ndhadcalactE](#)  
*Near detector – hadronic calorimetric energy NOT on the muon track in active region [GeV].*
  - float [ndhadcaltranE](#)  
*Near detector – hadronic calorimetric energy NOT on the muon track in transition plane [GeV].*
  - float [ndhadcalcatE](#)  
*Near detector – hadronic calorimetric energy NOT on the muon track in muon catcher [GeV].*
  - float [ndhadtrkactE](#)  
*Near detector – hadronic calorimetric energy on the muon track in active region [GeV].*
  - float [ndhadtrktranE](#)  
*Near detector – hadronic calorimetric energy on the muon track in transition plane [GeV].*
  - float [ndhadtrkcatE](#)  
*Near detector – hadronic calorimetric energy on the muon track in muon catcher [GeV].*
  - float [ndtrktranx](#)  
*Near detector – if muon track crosses transition plane, the x location [cm].*
  - float [ndtrktrany](#)  
*Near detector – if muon track crosses transition plane, the y location [cm].*
  - [SRHadClust](#) [hadclust](#)  
*Cluster information for hits in slice but not on muon track (track with highest ReMId value)*
  - [SRTrueNumuEnergy](#) [mc](#)  
*True information used for retuning numu energy fits.*
  - [SRBPFEnergy](#) [bpfenergy](#)  
*BreakPointFitter energy estimator.*
  - float [lstmMuon](#)  
*Muon Energy predicted by LSTM EE [GeV].*
  - float [lstmNu](#)  
*NuMu Energy predicted by LSTM EE [GeV].*
  - float [regcvnhadE](#)  
*Hadronic Energy predicted by Regression CNN [GeV].*

## 5.47 caf::SRNumuSandbox Class Reference

Class for storing information necessary for nu\_mu analysis. This information might not exist here forever, it may eventually be moved somewhere else.

### Public Member Functions

- void **setDefault** ()

### Public Attributes

- int [pimudecay](#)  
*did slice contain pi->mu decay?*
- int **nprotons**
- int **nmutrks**
- int [nhadHits](#)  
*number of hits from hadronic system*
- int [nhadCellsFromEdge](#)  
*cells from edge from hadronic system*
- float [offTrkFra](#)  
*proxy for off track energy fraction*
- float [actVtx](#)  
*proxy for (hadE-calE[2nd trk])/nu energy*
- float [avedEdxtrk1](#)  
*average dEdx for first track in slice*
- float [avedEdxtrk2](#)  
*average dEdx for second track in slice*
- float [avedEdxtrk1Last4Cells](#)  
*average dEdx for first track in slice for last 4 cells*
- float [avedEdxtrk2Last4Cells](#)  
*average dEdx for second track in slice for last 4 cells*
- float [avedEdxtrk1Last6Cells](#)  
*average dEdx for first track in slice for last 6 cells*
- float [avedEdxtrk2Last6Cells](#)  
*average dEdx for second track in slice for last 6 cells*
- float [avedEdxtrk1Last8Cells](#)  
*average dEdx for first track in slice for last 8 cells*
- float [avedEdxtrk2Last8Cells](#)  
*average dEdx for second track in slice for last 8 cells*
- float [scattAngtrk1](#)  
*scattering angle for second track in slice*
- float [scattAngtrk2](#)  
*scattering angle for second track in slice*
- float [vtxE20](#)  
*Energy within 20 cm of vtx.*
- float [vtxE40](#)  
*Energy within 40 cm of vtx.*
- float [vtxE60](#)  
*Energy within 60 cm of vtx.*

## 5.48 caf::SRNuonEResult Class Reference

NuonE output.

### Public Member Functions

- virtual void **setDefault** ()

### Public Attributes

- `std::vector< float >` **output**  
*List of net output nodes.*
- float **rawgevslice**  
*event energy in GeV*
- float **nuoneid**  
*Likelihood nu-on-e.*
- float **pi0id**  
*Likelihood primary prong is a pi0.*
- float **nueccid**  
*Likelihood nuecc events.*
- float **otherid**  
*Likelihood other.*
- float **epi0nuoneid**  
*Likelihood nu-on-e from epi0 classifier.*
- float **epi0pi0id**  
*Likelihood pi0 from epi0 classifier.*
- unsigned int **noutput**  
*Number of entries in output vector.*

## 5.49 caf::SRNusSandbox Class Reference

Class for storing information necessary for nu\_e analysis. This information might not exist here forever, it may eventually be moved somewhere else.

### Public Attributes

#### Shaokai NC rejection variables

- float **sumtx**  
*sum of track direction XZ-view unit vectors*
- float **sumty**  
*sum of track direction YZ-view unit vectors*
- float **ewsumtx**  
*energy-weighted sum of track direction XZ-view unit vectors*
- float **ewsumty**  
*energy-weighted sum of track direction YZ-view unit vectors*
- float **cossumtx**  
*cosine angle with respect to beam of sum of track direction XZ-view unit vectors*

- float [cosumty](#)  
*cosine angle with respect to beam of sum of track direction YZ-view unit vectors*
- float [cosewsumtx](#)  
*cosine angle with respect to beam of energy-weighted sum of track direction XZ-view unit vectors*
- float [cosewsumty](#)  
*cosine angle with respect to beam of energy-weighted sum of track direction YZ-view unit vectors*
- float [angsumtx](#)  
*angle with respect to beam of sum of track direction XZ-view unit vectors*
- float [angsumty](#)  
*angle with respect to beam of sum of track direction YZ-view unit vectors*
- float [angewsumtx](#)  
*angle with respect to beam of energy-weighted sum of track direction XZ-view unit vectors*
- float [angewsumty](#)  
*angle with respect to beam of energy-weighted sum of track direction YZ-view unit vectors*

## 5.50 caf::SRParentBranch Class Reference

### Public Attributes

- [SRMRCCParent mrcpar](#)  
*Parent to the MRCC slice.*

## 5.51 caf::SRParticleTruth Class Reference

The truth information of reco objects within a slice.

### Public Attributes

- int [pdg](#)  
*PDG Code of the best matched truth particle.*
- int [motherpdg](#)  
*PDG Code of the mother of the best matched truth particle.*
- float [eff](#)  
*True deposited energy collection efficiency for the best matched particle relative to the slice.*
- float [pur](#)  
*True deposited energy purity for the best matched particle.*
- [SRLorentzVector p](#)  
*True energy 4-vector of the best matched particle.*
- [SRLorentzVector motherp](#)  
*True energy 4-vector of the mother particle.*
- int [trkID](#)  
*GEANT trackId for particle.*
- [SRVector3D start](#)  
*Start point of true particle in detector coordinates (cm) vector containing pdg of mother particles. Index 0 is the immediate mother, the last particle in the index will be a primary to the neutrino interaction. If this particle is a primary the vector will be empty.*
- std::vector< int > [motherlist](#)
- std::vector< int > [daughterlist](#)

- vector containing pdg of the immediate daughter particles. If there are no daughters the vector will be empty.*
- float [visE](#)

*Visible Energy in detector, all summed FLSHits that made CellHits [GeV].*
- float [visEInslc](#)

*Visible Energy in detector, slice summed FLSHits that made CellHits [GeV].*
- float [daughterVisE](#)

*Visible Energy in detector for all daughters of this particle, all summed FLSHits that made CellHits [GeV].*
- float [daughterVisEInslc](#)

*Visible Energy in detector for all daughters of this particle, slice summed FLSHits that made CellHits [GeV].*
- float [visEBirks](#)

*Visible Energy in detector, all summed FLSHits that made CellHits [GeV] with birks suppression.*
- float [visEInslcBirks](#)

*Visible Energy in detector, slice summed FLSHits that made CellHits [GeV] with birks suppression.*
- float [daughterVisEBirks](#)

*Visible Energy in detector for all daughters of this particle, all summed FLSHits that made CellHits [GeV] with birks suppression.*
- float [daughterVisEInslcBirks](#)

*Visible Energy in detector for all daughters of this particle, slice summed FLSHits that made CellHits [GeV] with birks suppression.*
- std::vector< float > [daughterVisEnergies](#)

*Energy of each particle contributing to the prong.*
- [gen\\_process\\_t processMax](#)

*The process contributing the most the prong.*
- float [processParticleE](#)

*Energy of the particle causing the process that contributed the most.*
- std::vector< float > [primNeutronE](#)

*Energy of the primary neutron that is linked to the prong, if one exists.*
- std::vector< float > [primNeutronProcessE](#)

*Fls energy contributing to the prong from neutronInelastic scatters with a proton/photon <in the final state and elastic with proton in final state. Order (inelastic proton, inelastic photon, elastic proton)*

## 5.52 caf::SRPixelMap Class Reference

Variables describing Michel E's found around the end of a track.

### Public Attributes

- unsigned int [nplanes](#)

*number of planes in pixel map*
- unsigned int [ncells](#)

*number of cells in pixel map*
- unsigned int [nchan](#)

*number of channels in pixel map*
- unsigned int [firstplane](#)

*global position of first plane in map*
- unsigned int [lastplane](#)

*global position of last plane in map*
- unsigned int [firstcellx](#)

*global position of first x cell in map*

- unsigned int [lastcellx](#)  
*global position of last x cell in map*
- unsigned int [firstcelly](#)  
*global position of first y cell in map*
- unsigned int [lastcelly](#)  
*global position of last y cell in map*
- float [hitfracx](#)  
*fraction of x hits in slice in x view pixel map*
- float [hitfracy](#)  
*fraction of y hits in slice in y view pixel map*
- unsigned char [cvmmap](#) [16000]  
*store 1D array the size of the pixel map, currently 80 cells x 100 planes x 2 views. Although sparse, store this way for easier conversion and compression in hdf5. First element is channel 0, plane 0, cell 0, then channel 0, plane 0, cell 1, etc. Channel 0 is x view, 1 is y view*

## 5.53 caf::SRPixelObjMap Class Reference

Variables describing Michel E's found around the end of a track.

### Public Attributes

- unsigned int [nplanes](#)  
*number of planes in pixel map*
- unsigned int [ncells](#)  
*number of cells in pixel map*
- unsigned int [nchan](#)  
*number of channels in pixel map*
- unsigned int [firstplane](#)  
*global position of first plane in map*
- unsigned int [lastplane](#)  
*global position of last plane in map*
- unsigned int [firstcellx](#)  
*global position of first x cell in map*
- unsigned int [lastcellx](#)  
*global position of last x cell in map*
- unsigned int [firstcelly](#)  
*global position of first y cell in map*
- unsigned int [lastcelly](#)  
*global position of last y cell in map*
- float [hitfracx](#)  
*fraction of x hits in slice in x view pixel map*
- float [hitfracy](#)  
*fraction of y hits in slice in y view pixel map*
- unsigned char [cvmmap](#) [16000]  
*store 1D array the size of the pixel map, currently 80 cells x 100 planes x 2 views. Although sparse, store this way for easier conversion and compression in hdf5. First element is channel 0, plane 0, cell 0, then channel 0, plane 0, cell 1, etc. Channel 0 is x view, 1 is y view*
- unsigned char [cvnlabmap](#) [16000]  
*store 1D array with hit labels*
- unsigned char [cvnobjmap](#) [16000]  
*store 1D array with hit object id*

## 5.54 caf::SRPresele Class Reference

preselection information

### Public Member Functions

- void **setDefault** ()

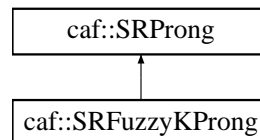
### Public Attributes

- bool **passpre**  
*Bool saying if event passed Preselection.*

## 5.55 caf::SRProng Class Reference

An [SRProng](#) is a simple descriptor for a prong. This class does not contain individual cell hits, but does know it's start point and direction.

Inheritance diagram for caf::SRProng:



### Public Attributes

- unsigned short **nhit**  
*number of hits*
- unsigned short **nhitx**  
*number of hits in x-view*
- unsigned short **nhity**  
*number of hits in y-view*
- unsigned short **nplane**  
*number of planes spanned*
- unsigned short **maxplanecont**  
*maximum number of contiguous planes in prong*
- unsigned short **maxplanegap**  
*maximum number of gapped planes in prong*
- float **calE**  
*energy based on summed calibrated deposited charge [GeV]*
- float **weightedCalE**  
*calE, weighted to take into account hits shared between prongs [GeV]*
- **SRVector3D** **start**  
*Shower start point in detector coordinates. [cm].*
- **SRVector3D** **dir**



- Shower direction at start point [unit vector recommended].
- float [pngminx](#)
  - Minimum X that contain all the cell hits. [cm].
- float [pngmaxx](#)
  - Maximum X that contain all the cell hits. [cm].
- float [pngminy](#)
  - Minimum Y that contain all the cell hits. [cm].
- float [pngmaxy](#)
  - Maximum Y that contain all the cell hits. [cm].
- float [len](#)
  - track length [cm]
- [View\\_t view](#)
  - Prong view *caf::kX* = 0, *caf::kY* = 1 or *caf::kXorY* = 2.
- [SRParticleTruth truth](#)
  - Truth information for the prong.
- [SRParticleTruth truthXView](#)
  - Truth information for the prong.
- [SRParticleTruth truthYView](#)
  - Truth information for the prong.
- [SRCVNParticleResult cvnpart](#)
  - CVN prongID information for 4 views.
- `std::vector< SRPixelMap > cvnmaps`
  - Pixel maps used in CVN evaluation and training 80 cells x 100 planes in each view.
- `std::vector< SRProngTrainingData > prongtrainingdata`
  - Prong label information.
- float [meantime](#)
  - Average time of cell(s) hits weighted by their energy.
- float [maxtime](#)
  - Max time of cell(s) hits.
- float [mintime](#)
  - Min time of cell(s) hits.
- float [meantimeRes](#)
  - Average time of cell(s) hits weighted by their time resolution.

## 5.56 caf::SRProngTrainingData Class Reference

### Public Attributes

- int [label3d](#)
  - Class of the 3D prong.
- int [labelx](#)
  - Class of the X view prong.
- int [labeLy](#)
  - Class of the Y view prong.
- bool [isprimary](#)
- double [purity3d](#)
- double [purityx](#)
- double [purityy](#)
- double [rece](#)

- unsigned int **ncellx**
- unsigned int **ncelly**
- double **vertx**
- double **verty**
- double **vertz**
- double **plength**
- double **pangle**
- double **pgap**

## 5.57 caf::SRProngXSec Class Reference

### Public Member Functions

- virtual void **setDefault** ()

### Public Attributes

- float **ccpi0bpi**
- float **ccpi0phi**
- bool **ccpi0ismu**

## 5.58 caf::SRQepid Class Reference

Contains the quasielastic muon PID (QePid) output.

### Public Member Functions

- void **setDefault** ()

### Public Attributes

- int **pdg**  
*PDG code of slice.*
- int **mode**  
*Neutrino mode of slice.*
- int **ntrk**  
*Number of tracks used by qepid.*
- float **pid**  
*PID value of output kNN.*
- float **offE**  
*Ratio of energy not associated with tracks to energy on tracks.*
- float **ediff**  
*Difference in energy between QE angle energy formula and weighted fit, normalized to fit energy.*
- float **ediffz**  
*Difference in energy between QE angle energy formula and weighted fit, normalized to error in QE angle energy formula.*
- float **dedx**  
*Ratio of average dE/dx in non-muon track to muon identified track.*

## 5.59 caf::SRRegCVNResult Class Reference

Regression CVN output.

### Public Member Functions

- virtual void **setDefault** ()

### Public Attributes

- float **prongE**

## 5.60 caf::SRRemid Class Reference

Contains the reco muon PID (ReMId) output.

### Public Member Functions

- virtual void **setDefault** ()

### Public Attributes

- float **pid**  
*PID value output by kNN.*
- float **scatllh**  
*Log-likelihood value from scattering angle.*
- float **dedxllh**  
*Log-likelihood value from dE/dx.*
- float **len**  
*Track length of identified track.*
- float **measfrac**  
*Fraction of planes used to measure dE/dx.*
- int **cont**  
*True if track is contained as defined by ReMId.*

## 5.61 caf::SRRvp Class Reference

Contains the RVP PID output.

### Public Member Functions

- void **setDefault** ()

## Public Attributes

- float [pid](#)  
*The output value from the BDT.*
- int [ncell](#)  
*number of cells in slice*
- float [recoE](#)  
*reco energy of slice*
- float [longtr](#)  
*longest discrete track merge track*
- float [longtrfrac](#)  
*fraction of cells in longest track out of total cells in slice*
- float [mipfrac](#)  
*fraction of mip hits out of total number of hits*
- float [miphits](#)  
*number of mip hits in slice*
- float [epl20frac](#)  
*fraction of energy in first 20 planes out of total slice energy*
- float [efrac2plwin](#)  
*largest fraction of energy in a 2 plane window out of total slice*
- float [efrac6plwin](#)  
*largest fraction of energy in a 6 plane window out of total slice*
- float [efrac2sigrd](#)  
*fraction of slice energy within 2sigma of mean energy weighted slice position*
- int [prongs3D](#)  
*number of 3D FuzzyK prongs associated with slice*
- float [prongEbal3D](#)  
*the energy balance between the two highest energy 3D prongs in slice*
- int [prongs2D](#)  
*number of 2D FuzzyK prongs associated with slice*
- float [prongEbal2D](#)  
*the energy balance between highest energy 2D prong and 3D prong in the opposite view*
- float [eiso3sig](#)  
*fraction of slice energy more then 3sigma from mean energy weighted slice position*
- float [rvp12](#)  
*PID value for 12 variable RVP for comparison purposes.*

## 5.62 caf::SRSandbox Class Reference

Class for storing information necessary for analysis that may not fit elsewhere. This information might not exist here forever, it may eventually be moved somewhere else. eventually be moved somewhere else.

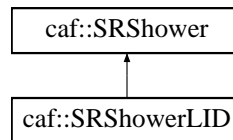
### Public Attributes

- [SRNueSandbox nue](#)  
*Sandbox for  $\nu_e$  group.*
- [SRNumuSandbox numu](#)  
*Sandbox for  $\nu_\mu$  group.*
- [SRNusSandbox nus](#)  
*Sandbox for  $NC/\nu_s$  group.*
- [SRNDSandbox nd](#)

## 5.63 caf::SRShower Class Reference

An [SRShower](#) is a simple descriptor for a shower. This class does not contain individual cell hits, but does know it's energy and direction.

Inheritance diagram for caf::SRShower:



### Public Attributes

- unsigned short [nhit](#)  
*number of hits*
- unsigned short [nhitx](#)  
*number of hits in x-view*
- unsigned short [nhity](#)  
*number of hits in y-view*
- unsigned short [nplane](#)  
*number of planes spanned*
- unsigned short [maxplanecont](#)  
*maximum number of contiguous planes in prong*
- unsigned short [maxplanegap](#)  
*maximum number of gapped planes in prong*
- float [calE](#)  
*energy based on summed calibrated deposited charge [GeV]*
- [SRVector3D](#) [start](#)  
*Shower start point in detector coordinates. [cm].*
- [SRVector3D](#) [dir](#)  
*Shower direction at start point [unit vector recommended].*
- float [len](#)  
*track length [cm]*
- [View\\_t](#) [view](#)  
*Prong view  $caf::kX = 0$ ,  $caf::kY = 1$  or  $caf::kXorY = 2$ .*
- float [width](#)  
*Shower width [cm].*
- unsigned short [nplanex](#)  
*number of planes spanned in x view*
- unsigned short [nplaney](#)  
*number of planes spanned in y view*
- float [gap](#)  
*gap from shower start to ElasticArms vertex [cm]*
- [SRVector3D](#) [stop](#)  
*shower stop point*
- [SRParticleTruth](#) [truth](#)  
*Truth information for the prong.*
- [SRParticleTruth](#) [truthXView](#)  
*Truth information for the prong.*
- [SRParticleTruth](#) [truthYView](#)  
*Truth information for the prong.*

## 5.64 caf::SRShowerBranch Class Reference

The [SRShowerBranch](#) is a container for SRShowers. It will contain a vector of showers for each shower making algorithm that is part of the standard reconstruction.

### Public Member Functions

- void **fillSizes** ()

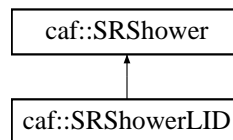
### Public Attributes

- std::vector< [SRShower](#) > **shwLid**
- size\_t **nshwLid**

## 5.65 caf::SRShowerLID Class Reference

An [SRShower](#) is a simple descriptor for a shower. The SRShwLID inherits from it to add more fields. This class does not contain individual cell hits, but does know it's energy and direction.

Inheritance diagram for caf::SRShowerLID:



### Public Member Functions

- virtual void **setDefault** ()

### Public Attributes

- float [shwE](#)  
*reconstructed shower energy [GeV]*
- float [vtxE](#)  
*calorimetric energy of [GeV]*
- [SRSLidEnergy](#) **lidE**
- [SRSLid](#) **lid**
- unsigned short [nhit](#)  
*number of hits*
- unsigned short [nhitx](#)  
*number of hits in x-view*
- unsigned short [nhity](#)  
*number of hits in y-view*
- unsigned short [nplane](#)  
*number of planes spanned*

- unsigned short [maxplanecont](#)  
*maximum number of contiguous planes in prong*
- unsigned short [maxplanegap](#)  
*maximum number of gapped planes in prong*
- float [calE](#)  
*energy based on summed calibrated deposited charge [GeV]*
- [SRVector3D start](#)  
*Shower start point in detector coordinates. [cm].*
- [SRVector3D dir](#)  
*Shower direction at start point [unit vector recommended].*
- float [len](#)  
*track length [cm]*
- [View\\_t view](#)  
*Prong view [caf::kX](#) = 0, [caf::kY](#) = 1 or [caf::kXorY](#) = 2.*
- float [width](#)  
*Shower width [cm].*
- unsigned short [nplanex](#)  
*number of planes spanned in x view*
- unsigned short [nplaney](#)  
*number of planes spanned in y view*
- float [gap](#)  
*gap from shower start to ElasticArms vertex [cm]*
- [SRVector3D stop](#)  
*shower stop point*
- [SRParticleTruth truth](#)  
*Truth information for the prong.*
- [SRParticleTruth truthXView](#)  
*Truth information for the prong.*
- [SRParticleTruth truthYView](#)  
*Truth information for the prong.*

## 5.66 caf::SRShowerPID Class Reference

Shower level PID information (LID)

### Public Attributes

- float [eIII](#)  
*Electron II for longitudinal shower.*
- float [eIIIt](#)  
*Electron II for ltransverse shower.*
- float [muIII](#)  
*Muon II for longitudinal shower.*
- float [muIIIt](#)  
*Muon II for ltransverse shower.*
- float [pi0III](#)  
*Pi0 II for longitudinal shower.*
- float [pi0IIIt](#)

- *Pi0 ll for ltransverse shower.*
- float [plll](#)
- *Proton ll for longitudinal shower.*
- float [pllt](#)
- *Proton ll for ltransverse shower.*
- float [nlll](#)
- *Neutron ll for longitudinal shower.*
- float [nllt](#)
- *Neutron ll for ltransverse shower.*
- float [pilll](#)
- *Pion ll for longitudinal shower.*
- float [pillt](#)
- *Pion ll for ltransverse shower.*
- float [annepi0](#)
- *e/pi0 separation for nue analysis*
- float [annecos](#)
- *e/cosmic separation for nue analysis*
- float [annepi0el](#)
- *e/pi0 separation for nu-e scattering analysis*

## 5.67 caf::SRSlcME Class Reference

Represents output from SlcMEFilter.

### Public Attributes

- float [mid](#)
- *Michel Electron Identifier LL.*
- unsigned short [nhitx](#)
- *Number of hits in Michel cluster.*
- unsigned short [nhity](#)
- *Number of hits in Michel cluster.*
- float [calE](#)
- *Calorimetric Energy of ME (GeV)*
- float [deltat](#)
- *Time delay (ns)*
- float [adc](#)
- *Total ADC in the ME cluster.*
- float [disttoslc](#)
- *Minimum distance between hits in ME and parent (cm)*
- [SRVector3D](#) [meanpos](#)
- *The mean position of the ME cluster.*
- [SRParticleTruth](#) [truth](#)
- *Truth information for the michel cluster.*

## 5.68 caf::SRSlice Class Reference

An [SRSlice](#) contains overarching information for a slice.



## Public Member Functions

- void **setDefault** ()

## Public Attributes

- unsigned int **nhit**  
*number of hits*
- unsigned int **ncalhit**  
*number of hits with calibration*
- unsigned int **nmiphit**  
*number of minimum ionizing hits*
- unsigned int **ncontplanes**  
*number of continuous planes*
- unsigned int **firstplane**  
*first plane*
- unsigned int **lastplane**  
*last plane*
- unsigned int **firstcell**  
*first cell*
- unsigned int **lastcell**  
*last cell*
- unsigned int **ncellsfromedge**  
*minimum number of cells to edge of detector*
- unsigned int **nnonnoise**  
*number of non noise slices in event from which this slice came < or number of slices in CAF coming from the same event.*
- unsigned int **noisehit**  
*Number of noise hits (calibrated)*
- float **fracnoiseE**  
*Fraction of energy which comes from noise.*
- float **fracnoisePE**  
*Fraction of energy which comes from noise.*
- float **calE**  
*Calorimetric energy of the cluster [GeV].*
- float **starttime**  
*start time [ns]*
- float **endtime**  
*end time [ns]*
- float **meantime**  
*mean time, weighted by charge [ns]*
- float **tsd**  
*standard deviation of slice hits in time in nanoseconds*
- float **closestslicetime**  
*time difference between meantime of this slice and meantime of slice closest in time, in nanoseconds.*
- unsigned int **closestslicenhit**  
*Number of hits in the closest-in-time slice.*
- float **closestslicececalE**  
*Calorimetric energy of the closest-in-time slice (GeV)*
- **SRVector3D** **boxmin**

- Minimum coordinates box containing all the hits [cm].*

  - [SRVector3D boxmax](#)

*Maximum coordinates box containing all the hits [cm].*
- [SRVector3D meanpos](#)

*Mean position of hits in slice, weighted by charge [cm].*
- float [closestsliceminfromtop](#)

*minimum distance to edge of detector in the closest slice*
- float [closestsliceminfrombottom](#)

*minimum distance to edge of detector in the closest slice*
- float [closestsliceminfromfront](#)

*minimum distance to edge of detector in the closest slice*
- float [closestsliceminfromback](#)

*minimum distance to edge of detector in the closest slice*
- float [closestsliceminfromeast](#)

*minimum distance to edge of detector in the closest slice*
- float [closestsliceminfromwest](#)

*minimum distance to edge of detector in the closest slice*
- float [closestslicemindist](#)

*minimum distance to the closest slice in time domain*

## 5.69 caf::SRSliceLID Class Reference

### Public Member Functions

- virtual void **setDefault** ()

### Public Attributes

- float [ncid](#)
- Likelihood of Neutral Current.*
- float [numuid](#)
- Likelihood of Charge Current NuMu.*
- float [nueid](#)
- Likelihood of Charge Current NuE.*
- float [nutauid](#)
- Likelihood of Charge Current NuTau.*
- float [cosmicid](#)
- Likelihood of Cosmic.*

## 5.70 caf::SRSliceMap Class Reference

Variables describing Michel E's found around the end of a track.

## Public Attributes

- unsigned char [slicemap](#) [344064]  
*store 1D array the size of the detector for exploration in CVN training of different sized pixel maps. Although sparse, store this way for easier conversion and compression in hdf5. First element is channel 0, plane 0, cell 0, then channel 0, plane 0, cell 1, etc. Channel 0 is x view, 1 is y view. Storing FD size map, but in ND events the image will fint and can still be translated out the same from this larger array*

## 5.71 caf::SRSLid Class Reference

This class contains the LID pid information for a shower (slid::ShowerLID objects).

## Public Member Functions

- void [setDefault](#) ()

## Public Attributes

- float [ann](#)  
*ann output*
- float [anne](#)  
*ann with energy output*
- float [annepi0](#)  
*e/pi0 PID for oscillation analysis*
- float [annecos](#)  
*e/cos PID for oscillation analysis*
- int [ismuon](#)  
*Boolean to distinguish muons from electrons.*

## LID training variables

*These variables all use the leading (most energetic) shower in each slice The first 12 variables are calculating by computing the log likelihood that the leading shower (in both transverse and longitudinal directions) is an electron, and then subtracting the loglikelihood that the shower is another particle.*

- float [eglll](#)  
*Electron - gamma LL for longitudinal shower.*
- float [egllt](#)  
*Electron - gamma LL for transverse shower.*
- float [emulll](#)  
*Electron - muon LL for longitudinal shower.*
- float [emullt](#)  
*Electron - muon LL for transverse shower.*
- float [epi0lll](#)  
*Electron - Pi0 LL for longitudinal shower.*
- float [epi0llt](#)  
*Electron - Pi0 LL for transverse shower.*
- float [eplll](#)  
*Electron - proton LL for longitudinal shower.*
- float [epllt](#)  
*Electron - proton LL for transverse shower.*

- float `enlll`  
*Electron - neutron LL for longitudinal shower.*
- float `enllt`  
*Electron - neutron LL for transverse shower.*
- float `epilll`  
*Electron - pion LL for longitudinal shower.*
- float `epillt`  
*Electron - pion LL for transverse shower.*
- float `vtxgev`  
*Energy of slice in vertex region.*
- float `pi0mass`  
*best pi0 mass hypothesis coming from combinations of JMShowers*
- float `shwEFrac`  
*fraction of energy of leading shower out of total energy of slice*
- float `gap`  
*gap from vertex to start of shower*
- float `costheta`  
*cosine of track with respect to beam direction*

#### Variables not directly used in the training

- float `invgl`  
*photon LL for longitudinal shower, assuming shower started at opposite end*
- float `eill`  
*Electron LL for longitudinal shower.*
- float `ellt`  
*Electron LL for transverse shower.*
- float `mulll`  
*Muon LL for longitudinal shower.*
- float `mullt`  
*Muon LL for transverse shower.*

#### Plane dedx for e/photon/pi0 identification

- float `dedx0`
- float `dedx1`
- float `dedx2`
- float `dedx3`
- float `dedx4`
- float `dedx5`

#### dE/dx for e/cos pid

- float `dedxp0c0`
- float `dedxp0c1`
- float `dedxp1c0`
- float `dedxp1c1`
- float `dedxp2c0`
- float `dedxp2c1`
- float `dedxp3c0`
- float `dedxp3c1`
- float `dedxp4c0`
- float `dedxp4c1`
- float `dedxp5c0`
- float `dedxp5c1`

## 5.72 caf::SRSLidEnergy Class Reference

This is a class for the NueSel energy estimate.

### Public Member Functions

- virtual void **setDefault** ()

### Public Attributes

- float **E**  
*Energy [GeV].*
- float **depE**  
*Total energy deposited in shower [GeV].*
- float **shwE**  
*Energy of shower [GeV].*
- float **hadE**  
*Hadronic energy [GeV].*

## 5.73 caf::SRSPid Class Reference

Contains the SPID pid information for a shower (slid::ShowerLID objects).

### Public Member Functions

- void **setDefault** ()

### Public Attributes

- float **annepi0**  
*ann for e/pi0 separation*
- float **annepi0el**  
*ann with e/pi0 separation for nu-e scattering < particle PID.*
- float **elll**  
*Electron ll for longitudinal shower.*
- float **ellt**  
*Electron ll for ltransverse shower.*
- float **glll**  
*Gamma ll for longitudinal shower.*
- float **gllt**  
*Gamma ll for ltransverse shower.*
- float **mulll**  
*Muon ll for longitudinal shower.*
- float **mullt**  
*Muon ll for ltransverse shower.*
- float **pi0lll**

- Pi0 ll for longitudinal shower.*
- float [pi0llt](#)
- Pi0 ll for ltransverse shower.*
- float [p1ll](#)
- Proton ll for longitudinal shower.*
- float [pllt](#)
- Proton ll for ltransverse shower.*
- float [n1ll](#)
- Neutron ll for longitudinal shower.*
- float [nllt](#)
- Neutron ll for ltransverse shower.*
- float [p1lll](#)
- Pion ll for longitudinal shower.*
- float [pillt](#)
- Pion ll for ltransverse shower.*
- float [dedx0](#)
- Plane dedx for e/photon/pi0 identification.*
- float [dedx1](#)
- Plane dedx for e/photon/pi0 identification.*
- float [dedx2](#)
- Plane dedx for e/photon/pi0 identification.*
- float [dedx3](#)
- Plane dedx for e/photon/pi0 identification.*
- float [dedx4](#)
- Plane dedx for e/photon/pi0 identification.*
- float [dedx5](#)
- Plane dedx for e/photon/pi0 identification.*

## 5.74 caf::SRSpill Class Reference

The [SRSpill](#) contains information about the NuMI spill and POT associated with the slice, as well as EventQuality info on spill by spill basis.

### Public Attributes

- unsigned int [run](#)  
*run number*
- unsigned int [subrun](#)  
*subrun number*
- unsigned int [evt](#)  
*ART event number, indexes trigger windows.*
- [Det\\_t det](#)  
*Detector, ND = 1, FD = 2, NDOS = 3.*
- bool [ismc](#)  
*data or MC? True if MC*
- bool [isgoodspill](#)  
*Was the pot for a spill good? (only applicable to data, default true)*
- unsigned long int [spilltimesec](#)

- Spill time in seconds [s].*
- unsigned long int `spilltimensec`
- Spill time in nanoseconds [ns].*
- unsigned long int `gpsspilltimesec`
- Spill time from GPS [s].*
- unsigned long int `gpsspilltimensec`
- Spill time from GPS [ns].*
- signed long long int `deltaspilltimensec`
- Delta time [ns].*
- float `spillpot`
- POT in spill including factor of 1e12 so that a < user does not have to apply this correction.*
- float `livetime`
- Length of readout [s].*
- float `hornl`
- Horn current.*
- bool `isFHC`
- Flags for horn direction.*
- bool `isOHC`
- bool `isRHC`
- std::vector< float > `intx`
- std::vector< float > `inty`
- std::vector< float > `bposx`
- std::vector< float > `bposy`
- float `posx`
- x position on target*
- float `posy`
- y position on target*
- float `widthx`
- Spill width in x dimension.*
- float `widthy`
- Spill width in y dimension.*
- unsigned short `dibfirst`
- first diblock in detector configuration (1-14)*
- unsigned short `diblast`
- last diblock in detector configuration (1-14)*
- unsigned short `dibmask`
- diblock mask (bitfield, lowest bit = diblock 1) 0 no mask found in DB, 1 mask used ok, 2 masking turned off. If 0 or 2 dibmask is instead the configuration based on what RH says is alive. dibfirst/last may be wrong in this case.*
- unsigned short `maskstatus`
- unsigned int `nmissingdcms`
- # of missing DCMs*
- float `fracdcm3hits`
- fraction of DCM3 hits in horizontal modules*
- unsigned int `nouttimehits`
- # of out-of-time hits*
- unsigned int `nnoisyapds`
- # of noisy APDs*
- unsigned int `nmissingdcmslg`
- # of DCMS with 63 or more bad FEBs (LiveGeometry, subset of baddcmsg)*
- unsigned int `nbaddcmsg`
- # of DCMS with too many bad channels (LiveGeometry)*

- float [dcmmedgematchfrac](#)  
*How many hits at the DCM edge are matched in the adjacent DCM?*
- unsigned int [nmicroslices](#)  
*# of micro slices*
- int [ndcms](#)  
*# of DCMs in partition; may not = # of LIVE DCMs = (hdr.diblast-hdr.dibfirst+1)\*12*
- bool [eventincomplete](#)  
*Data Quality DAQ Header information.*
- int [ndiblocks](#)  
*# of diblocks reporting in event*
- int [emptydatablock](#)  
*# of empty data blocks*
- int [nmicroblocks](#)  
*# of many microblocks*
- int [nemptymicroslice](#)  
*# of empty micro slices*
- int [ndroppedmicroblocks](#)  
*# of dropped micro blocks*
- int [ndatablockmissingdata](#)  
*# of occurrences of isMissingData*
- int [nmicroslicedatanotpresent](#)  
*# of microslices with !DataPresent*
- int [nnanoslices](#)  
*# of nano slices in the event*
- int [nanoslicedatanotpresent](#)  
*# of nanoslices reporting !DataPresent*
- int [nanoslicenolinkstatus](#)  
*# of nanoslices reporting !LinkPresent*
- int [nanoslicebufferempty](#)  
*# of nanoslices reporting BufferEmpty*
- int [nanoslicebufferfull](#)  
*# of nanoslices reporting BufferFull*
- int [nanoslicecommerror](#)  
*# of nanoslices reporting CommError*
- int [nanoslicepacketerror](#)  
*# of nanoslices reporting PacketError*
- int [nanosliceoverflowerror](#)  
*# of nanoslices reporting OverflowError*
- int [nanosliceadcerror](#)  
*# of nanoslices reporting ADCError*
- unsigned char [trigger](#)  
*The trigger type from RawTrigger::fTriggerMask\_TriggerType.*
- std::vector< [SRCosmicCVN](#) > [cosmiccvn](#)  
*Contain cosmic CVN scores for all time windows in event.*
- short **ncosmiccvn**

## 5.74.1 Member Data Documentation

### 5.74.1.1 float caf::SRSpill::dcmmedgematchfrac

Low values mean out-of-sync detector



## 5.74.1.2 bool caf::SRSpill::eventincomplete

Is the event incomplete?

## 5.75 caf::SRSpillTruthBranch Class Reference

Truth info for all neutrinos in the spill.

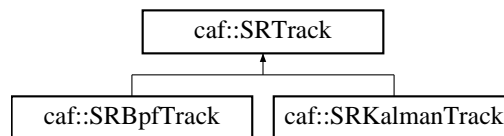
### Public Attributes

- [SRNeutrino](#) **nu**

## 5.76 caf::SRTrack Class Reference

Representation of a `rb::Track`, knows energy and direction, but not a list of hits.

Inheritance diagram for `caf::SRTrack`:



### Public Attributes

- unsigned short [nhit](#)  
*number of hits*
- unsigned short [nhitx](#)  
*number of hits in x-view*
- unsigned short [nhity](#)  
*number of hits in y-view*
- unsigned short [nplane](#)  
*number of planes spanned*
- unsigned short [maxplanecont](#)  
*maximum number of contiguous planes in prong*
- unsigned short [maxplanegap](#)  
*maximum number of gapped planes in prong*
- unsigned short [nplanegap](#)  
*total number of missing planes on track*
- float [calE](#)  
*energy based on summed calibrated deposited charge [GeV]*
- [SRVector3D](#) **start**  
*Shower start point in detector coordinates. [cm].*
- [SRVector3D](#) **dir**  
*Shower direction at start point [unit vector recommended].*

- float [pngminx](#)  
*Minimum X that contain all the cell hits. [cm].*
- float [pngmaxx](#)  
*Maximum X that contain all the cell hits. [cm].*
- float [pngminy](#)  
*Minimum Y that contain all the cell hits. [cm].*
- float [pngmaxy](#)  
*Maximum Y that contain all the cell hits. [cm].*
- float [len](#)  
*track length [cm]*
- [View\\_t view](#)  
*Prong view  $caf::kX = 0$ ,  $caf::kY = 1$  or  $caf::kXorY = 2$ .*
- float [lenE](#)  
*energy based on track length and MIP assumption [GeV]*
- float [overlapE](#)  
*overlapping energy calculated by the NumuEnergy/TrackOverlapECalc module.*
- [SRVector3D stop](#)  
*Track end point in detector coordinates. [cm].*
- [SRVector3D stopdir](#)  
*Track direction at end point [unit vector recommended].*
- [SRParticleTruth truth](#)  
*Truth information for the track.*
- [SRParticleTruth truthXView](#)  
*Truth information for the track.*
- [SRParticleTruth truthYView](#)  
*Truth information for the track.*
- `std::vector< SRTrkME > me`
- `std::vector< SRMRProperties > mr dif`  
*cosmogenic DiF shower properties*
- `std::vector< SRMRProperties > mr brem`  
*cosmogenic Brem shower properties*
- int [trkfwdcell](#)  
*track forward cell from end to detector edge*
- int [trkfwdcellInd](#)  
*track forward cell from end to detector edge with muon catcher included*
- int [trkbakcell](#)  
*track backeard cell from start to detector edge*
- int [trkbakcellInd](#)  
*track backeard cell from start to detector edge with muon catcher included*
- double [leninact](#)  
*track length in active detector*
- double [lenincat](#)  
*track length in muon catcher*
- float [trkyposattrans](#)  
*Y position at transition to muon catcher, for determining if track went through air gap (ND only)*
- float **vtxdist**
- float **enddist**
- float [trkfwddist](#)  
*Kalmantrack projected distance (cm) from end point forwards to det edge.*
- float [trkfwdair](#)  
*for Kalmantrack projected distance forwards how much is through air (ND only, NYI)*

- float [trkfwdsteel](#)  
*for Kalmantrack projected distance forwards, how much is through steel (ND only, currently is just distance in muon catcher, cells and all)*
- float [trkbakdist](#)  
*Kalmantrack projected distance (cm) from start point backwards to det edge.*
- float [trkbakair](#)  
*for Kalmantrack projected distance backwards how much is through air (ND only, NYI)*
- float [trkbaksteel](#)  
*for Kalmantrack projected distance backwards, how much is through steel (ND only, currently is just distance in muon catcher, cells and all)*
- float [avedEdxlast10cm](#)  
*Average dE/dx in the last 10 cm approximately.*
- float [avedEdxlast20cm](#)  
*Average dE/dx in the last 20 cm approximately.*
- float [avedEdxlast30cm](#)  
*Average dE/dx in the last 30 cm approximately.*
- float [avedEdxlast40cm](#)  
*Average dE/dx in the last 40 cm approximately.*
- float [meantime](#)  
*Average time weighted by the energy of the cell(s) hit.*
- float [maxtime](#)  
*Max time of cell(s)*
- float [mintime](#)  
*Min time of cell(s)*
- float [meantimeRes](#)  
*Average time weighted by the time resolution of the cell(s) hit.*

## 5.77 caf::SRTrackBase Class Reference

### Public Member Functions

- void [fillSizes](#) ()

### Public Attributes

- std::vector< [SRTrack](#) > [tracks](#)
- size\_t [ntracks](#)

## 5.78 caf::SRTrackBranch Class Reference

Reconstructed tracks found by various algorithms.

## Public Attributes

- [SRKalman kalman](#)  
*Tracks produced by KalmanTrack.*
- [SRTrackBase discrete](#)  
*3D tracks produced by DiscreteTrack*
- [SRTrackBase cosmic](#)  
*Tracks produced by CosmicTrack.*
- [SRTrackBase window](#)  
*Tracks produced by WindowTrack.*

## 5.79 caf::SRTrainingBranch Class Reference

Event ID training variables.

### Public Attributes

- [SRCVNFeatures cvnfeatures](#)  
*Features extracted by the convolutional part of the CVN ID.*
- `std::vector< SRPixelObjMap > cvnmaps`  
*Pixel maps used in CVN evaluation and training 80 cells x 100 planes in each view.*
- `std::vector< SRSliceMap > slicemaps`  
*Full detector sized maps used for CVN training or other slice hit level studies.*
- `std::vector< SRTrainingData > trainingdata`  
*Collection of labels associated with the Pixel maps.*

## 5.80 caf::SRTrainingData Class Reference

### Public Attributes

- unsigned int [parent](#)  
*Class of the event by parent particle.*
- unsigned int [interaction](#)  
*Class of the event.*
- unsigned int [finalstate](#)  
*Class of the event by final state.*
- unsigned int **finalstateprong**
- unsigned int [particles](#)  
*Class of the event by primary n prongs.*
- float [nuenergy](#)  
*True energy of neutrino event.*
- float [lepenergy](#)  
*True energy of outgoing lepton.*
- double [vtxx](#)  
*True vertex of X position.*
- double [vtxy](#)  
*True vertex of Y position.*
- double [vtxz](#)  
*True vertex of Z position.*

## 5.81 caf::SRTrkME Class Reference

Variables describing Michel E's found around the end of a track.

### Public Attributes

- float [mid](#)  
*Michel Electron Identifier.*
- unsigned short [nhitx](#)  
*number of hits in xview*
- unsigned short [nhity](#)  
*number of hits in yview*
- float [calE](#)  
*Calorimetric Energy [GeV].*
- float [deltat](#)  
*time difference [ns]*
- float [adc](#)  
*Total ADC in the ME cluster.*
- float [disttotrack](#)  
*Distance between end of track and Michel hits [cm].*
- [SRVector3D](#) [meanpos](#)  
*The mean position of the ME cluster.*
- [SRParticleTruth](#) [truth](#)  
*Truth information for the michel cluster.*

## 5.82 caf::SRTrueMichelE Class Reference

Truth information for a Michel electron.

### Public Attributes

- float [E](#)  
*True energy of electron [GeV].*
- float [visE](#)  
*Visible Energy in detector, all summed FLSHits that made CellHits [GeV].*
- float [time](#)  
*Time of first Michel electron trajectory point [GeV].*
- [SRLorentzVector](#) [mustop](#)  
*Stopping position of parent muon [cm].*
- [SRLorentzVector](#) [p](#)  
*Momentum 4-vector.*

## 5.83 caf::SRTrueNumuEnergy Class Reference

Truth information for numu energy fitting.

## Public Member Functions

- void **setDefault** ()

## Public Attributes

- float **truemuonE**  
*True energy of primary muon [GeV].*
- float **truemuoncatcherE**  
*ND value: true energy of muon as it crosses the transition plane into muon catcher [GeV].*
- bool **truegoodmuon**  
*Have a primary muon that contributes to at least three hits in each view.*

## 5.84 caf::SRTrueParticle Class Reference

The **SRTrueParticle** is used to represent primary daughters of a neutrino interaction.

## Public Attributes

- int **pdg**  
*pdg code*
- float **visE**  
*Visible Energy in detector, all summed FLSHits that made CellHits [GeV].*
- float **visEinslc**  
*Visible Energy in detector, slice summed FLSHits that made CellHits [GeV].*
- float **daughterVisE**  
*Visible Energy in detector for all daughters of this particle, all summed FLSHits that made CellHits [GeV].*
- float **daughterVisEinslc**  
*Visible Energy in detector for all daughters of this particle, slice summed FLSHits that made CellHits [GeV].*
- float **visEBirks**  
*Visible Energy in detector, all summed FLSHits that made CellHits [GeV] with birks suppression.*
- float **visEinslcBirks**  
*Visible Energy in detector, slice summed FLSHits that made CellHits [GeV] with birks suppression.*
- float **daughterVisEBirks**  
*Visible Energy in detector for all daughters of this particle, all summed FLSHits that made CellHits [GeV] with birks suppression.*
- float **daughterVisEinslcBirks**  
*Visible Energy in detector for all daughters of this particle, slice summed FLSHits that made CellHits [GeV] with birks suppression.*
- float **enteringE**  
*The kinetic energy the particle had when it first entered the detector, using truth information [GeV].*
- float **totEscE**  
*The total escaping energy, from the particle and all of its daughters, using truth information [GeV].*
- float **time**  
*Time from electron vertex [GeV].*
- **SRLorentzVector** **p**  
*Momentum 4-vector.*
- int **trkID**

*GEANT trackID.*

- `std::vector< int >` **daughterlist**
- `std::vector< float >` **daughterEnergies**  
*Vector containing energy of each daughter.*
- `float` **elasticProtonSumVisE**  
*Visible energy coming from sum of elastic processes with protons in final state linked to primary.*
- `float` **inelasticProtonSumVisE**  
*Visible energy coming from sum of inelastic processes with protons in final state linked to primary.*
- `float` **inelasticPhotonSumVisE**  
*Visible energy coming from sum of inelastic processes with photons in final state linked to primary.*
- `float` **elasticProtonSumVisEinslc**  
*Vis energy in slc coming from sum of elastic processes with protons in final state linked to primary.*
- `float` **inelasticProtonSumVisEinslc**  
*Vis energy in slc coming from sum of inelastic processes with protons in final state linked to primary.*
- `float` **inelasticPhotonSumVisEinslc**  
*Vis energy in slc coming from sum of inelastic processes with photons in final state linked to primary.*
- `float` **elasticProtonMaxVisE**  
*Visible energy coming from max elastic process with protons in final state linked to primary.*
- `float` **inelasticProtonMaxVisE**  
*Visible energy coming from max inelastic process with protons in final state linked to primary.*
- `float` **inelasticPhotonMaxVisE**  
*Visible energy coming from max inelastic process with photons in final state linked to primary.*
- `float` **elasticProtonMaxVisEinslc**  
*Vis energy in slc coming from max elastic process with protons in final state linked to primary.*
- `float` **inelasticProtonMaxVisEinslc**  
*Vis energy in slc coming from max inelastic process with protons in final state linked to primary.*
- `float` **inelasticPhotonMaxVisEinslc**  
*Vis energy in slc coming from max inelastic process with photons in final state linked to primary.*
- `float` **maxInelasticProtonTrueE**  
*Energy of the proton daughter going through the most energetic inelastic process.*
- `float` **maxInelasticPhotonTrueE**  
*Energy of the photon daughter going through the most energetic inelastic process.*
- `float` **maxElasticProtonTrueE**  
*Energy of the proton daughter going through the most energetic elastic process.*

### 5.84.1 Member Data Documentation

#### 5.84.1.1 `int caf::SRTrueParticle::trkID`

vector containing pdg of the immediate daughter < particles. If there are no daughters the vector will be empty.

## 5.85 caf::SRTruth Class Reference

Represents a true neutrino.

## Public Attributes

- short [pdg](#)  
*pdg code*
- float [E](#)  
*True energy [GeV].*
- float [visE](#)  
*Sum of FLS hits that made CellHits from this neutrino [GeV].*
- float [visEinslc](#)  
*Sum of FLS hits that made CellHits from this neutrino in this subevent [GeV].*
- float [eff](#)  
*Slicer efficiency for this truth interaction.*
- float [pur](#)  
*Slicer purity for this truth interaction.*
- unsigned int [nhitslc](#)  
*Number of hits recorded in this slice by this truth interaction.*
- unsigned int [nhittot](#)  
*Total number of hits recorded for this truth interaction.*
- float [time](#)  
*interaction time.*
- [SRLorentzVector](#) [p](#)  
*True momentum [GeV].*
- [SRVector3D](#) [vtx](#)  
*Vertex position in detector coordinates [cm].*
- `std::vector< SRTrueMichelE >` [michel](#)  
*Vector of true Michel electrons.*

## 5.86 caf::SRTruthBranch Class Reference

Contains truth information for the slice for the parent neutrino/cosmic.

### Public Member Functions

- void [setDefault](#) ()

### Public Attributes

- `std::vector< SRNeutrino >` [nu](#)  
*implemented as a vector to maintain mc.nu structure, i.e. not a pointer, but with 0 or 1 entries.*
- `std::vector< SRCosmic >` [cosmic](#)  
*implemented as a vector to maintain mc.cosmic structure*
- `std::vector< SRNeutrino >` [allnus](#)  
*vector holding all Neutrinos*
- `std::vector< SRCosmic >` [allcosmics](#)  
*vector holding all Cosmics*
- short [faveidxeff](#)  
*Index of favorite in allnus when sorted by slicer efficiency.*
- short [faveidxenergy](#)



- Index of favorite in allnus when sorted by energy.*
- short [faveidxpur](#)
  - Index of favorite in allnus when sorted by purity.*
- short [faveidxeffpur](#)
  - Index of favorite in allnus when sorted by product of efficiency and purity.*
- short [faveidxeffthenpur](#)
  - Index of favorite in allnus when neutrinos are sorted by efficiency and slices break ties by purity.*
- short [nnu](#)
  - Number of neutrinos in nu vector (0 or 1)*
- short [ncosmic](#)
  - Number of cosmics in cosmic vector (0 or 1)*
- short [nallnus](#)
  - Number of neutrinos in allnus vector.*
- short [nallcosmics](#)
  - Number of cosmics in allcosmics vector.*
- [SRGlobalTruth global](#)
  - Information about the event from which the slice came. < Variables in this branch should be used with caution since it can be < duplicated across entries (slices) in the CAF tree.*

## 5.87 caf::SRVector3D Class Reference

A 3-vector with more efficient storage than TVector3.

### Public Member Functions

- [SRVector3D](#) (float x, float y, float z)
- [SRVector3D](#) (const TVector3 &v)
  - Easy conversion from TVector3.*
- void **SetXYZ** (float x, float y, float z)
- [operator TVector3](#) () const
  - Easy conversion back to TVector3.*
- void **SetX** (float \_x)
- void **SetY** (float \_y)
- void **SetZ** (float \_z)
- float **X** () const
- float **Y** () const
- float **Z** () const
- float **Mag2** () const
- float **Mag** () const
- float **Dot** (const [SRVector3D](#) &v) const
- [SRVector3D Unit](#) () const

### Public Attributes

- float **x**
- float **y**
- float **z**

## 5.88 caf::SRVertex Class Reference

Time and position of a reconstructed vertex.

### Public Member Functions

- virtual [~SRVertex](#) ()  
*Default destructor.*
- virtual void **setDefault** ()

### Public Attributes

- float [time](#)  
*Time [ns].*
- [SRVector3D](#) [vtx](#)  
*Vertex position in detector coordinates. [cm].*

## 5.89 caf::SRVertexBranch Class Reference

Vectors of reconstructed vertices found by various algorithms.

### Public Member Functions

- void **fillSizes** ()

### Public Attributes

- [SRElastic](#) [elastic](#)  
*Single vertex found by Elastic Arms.*
- std::vector< [SRHoughVertex](#) > [hough](#)  
*Vector of vertices found by HoughVertex.*
- size\_t [nhough](#)  
*Number of vertices in HoughVertex (hough.size())*
- std::vector< [SRVertexDT](#) > [vdt](#)  
*Vector of vertices found by VertexDT.*
- size\_t [nvdt](#)  
*Number of vertices in VertexDT (vdt.size())*

## 5.90 caf::SRVertexDT Class Reference

A vertex found by the VertexDT algorithm.

## Public Member Functions

- [SRVertexDT](#) ()  
*Default constructor for [SRVertexDT](#).*
- virtual [~SRVertexDT](#) ()  
*Default destructor.*

## Public Attributes

- float [time](#)  
*Time [ns].*
- [SRVector3D](#) [vtx](#)  
*Vertex position in detector coordinates. [cm].*

## 5.91 caf::SRVeto Class Reference

Details of processing cuts made by the veto modules.

## Public Member Functions

- virtual void [setDefault](#) ()

## Public Attributes

- int [ncell](#)  
*Number of hits in the slice.*
- float [fwddist](#)  
*Projected live distance to the edge projected forwards from track end.*
- float [bakdist](#)  
*Projected live distance to the edge projected backwards from track start.*
- float [ratio](#)  
*Number of hits in the track relative to the slice.*
- float [diry](#)  
*Cosine of [CosmicTrack](#) with respect to the y-direction.*
- float [angle](#)  
*Cosine of [CosmicTrack](#) with respect to the beam direction.*
- float [anglevar](#)  
*Defined as:  $\text{abs}(\text{angle}) * (\text{diry} + 1)$  - new angle variable for new angle cut.*
- float [anglevarold](#)  
*Difference of squares between beam angle and Y-direction (Also labeled [CosmicVar AnglePID](#) and [AngleVar](#)) - the old angle variable for old angle cut.*
- bool [passthru](#)  
*Would this slice pass the (fixed) through-going check?*
- bool [passthruold](#)  
*Would this slice pass the (not fixed, no ratio check) through-going check?*
- bool [passangle](#)  
*Would this slice pass the most recent angle cut?*

- bool [passanglefirstana](#)  
*Would this slice pass the old angle cut used for first analysis.*
- bool [passnumicut](#)  
*Does this event pass the NuMI timing cuts?*
- bool [keep](#)  
*Boolean variable that determines whether the slice was actually kept or thrown away (Also labeled sel for selected); false if ANY cut is false (if fails through-going check, or angle cut, or has number hits < 20). It doesn't account for the numi timing cut. Does the event past nue version of veto? (see doc-db 14654)*
- bool [keepnue](#)

## 5.92 caf::SRXnue Class Reference

Store BDT variables for the short-baseline oscillation study.

### Public Member Functions

- void [setDefault](#) ()

### Public Attributes

- float [p1energy](#)
- float [p1Fmip](#)
- float [p2Fmip](#)
- float [emaxfrac6p](#)
- float [efrac10p](#)
- float [efracp2](#)
- float [efracp3](#)
- float [efracp4](#)
- float [efrac2sig](#)
- double [bdt](#)

## 5.93 caf::StandardRecord Class Reference

The [StandardRecord](#) is the primary top-level object in the Common Analysis File trees.

### Public Attributes

- [SRHeader](#) [hdr](#)  
*Header branch: run, subrun, etc.*
- [SRSpill](#) [spill](#)  
*Beam spill branch: pot, beam current, etc.*
- [SRSlice](#) [slc](#)  
*Slice branch: nhit, extents, time, etc.*
- [SRTrackBranch](#) [trk](#)  
*Track branch: nhit, len, etc.*
- [SRVertexBranch](#) [vtx](#)

*Vertex branch: location, time, etc.*

- [SRMichelE me](#)

*Michel electron branch.*

- [SREnergyBranch energy](#)

*Energy estimator branch.*

- [SRIDBranch sel](#)

*Selector (PID) branch.*

- [SRTruthBranch mc](#)

*Truth branch for MC: energy, flavor, etc.*

- [SRParentBranch parent](#)

*True parent branch for matching, e.g. MRCC.*

- [SRTrainingBranch training](#)

*Extra training information for prototyping PIDs etc.*



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